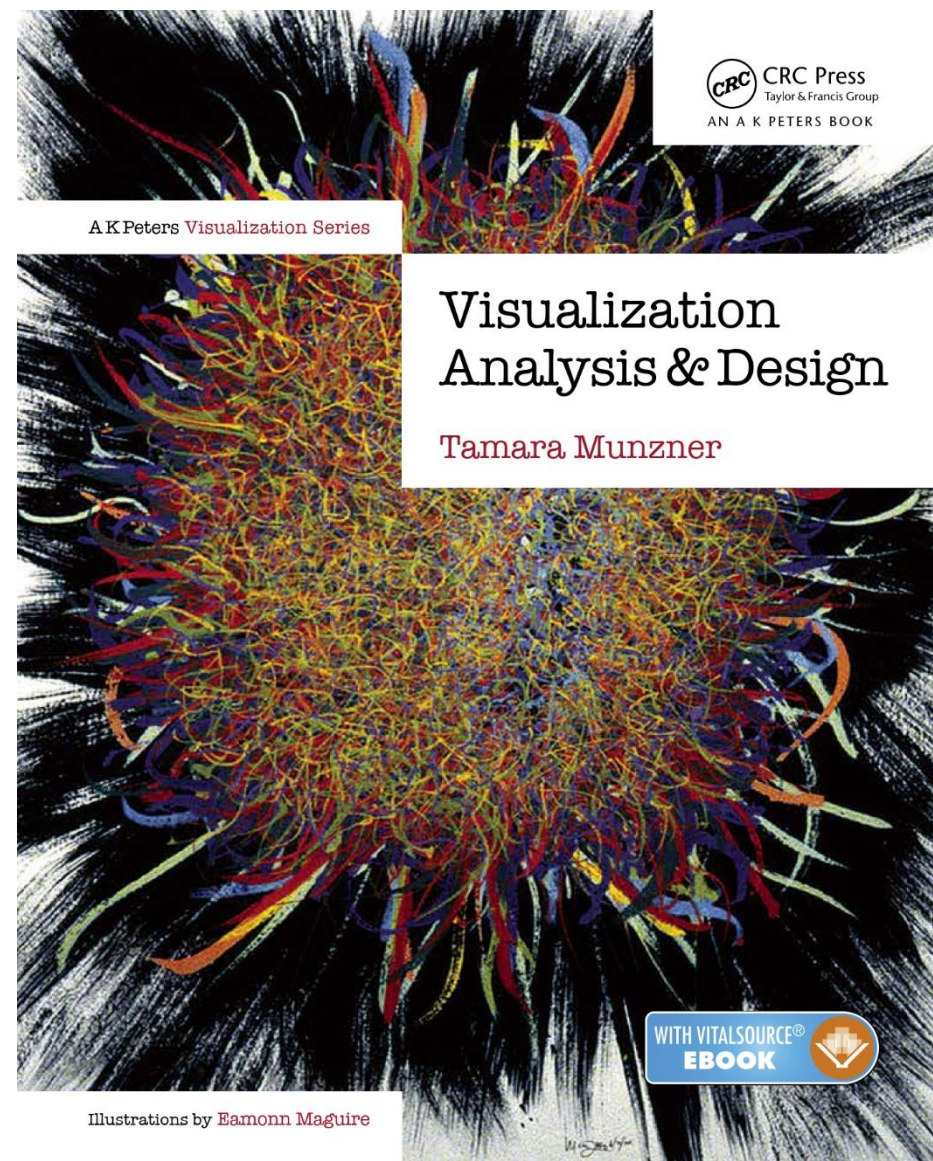


Cody Dunne
Northeastern University

MARKS AND CHANNELS

CHECKING IN

THE NESTED MODEL FOR VISUALIZATION DEVELOPMENT




“Nested Model”

Example

 **Domain situation**
Observe target users using existing tools

 **Data/task abstraction**

 **Visual encoding/interaction idiom**
Justify design with respect to alternatives

 **Algorithm**
Measure system time/memory
Analyze computational complexity

Analyze results qualitatively
Measure human time with lab experiment (*lab study*)


Observe target users after deployment (*field study*)

Measure adoption

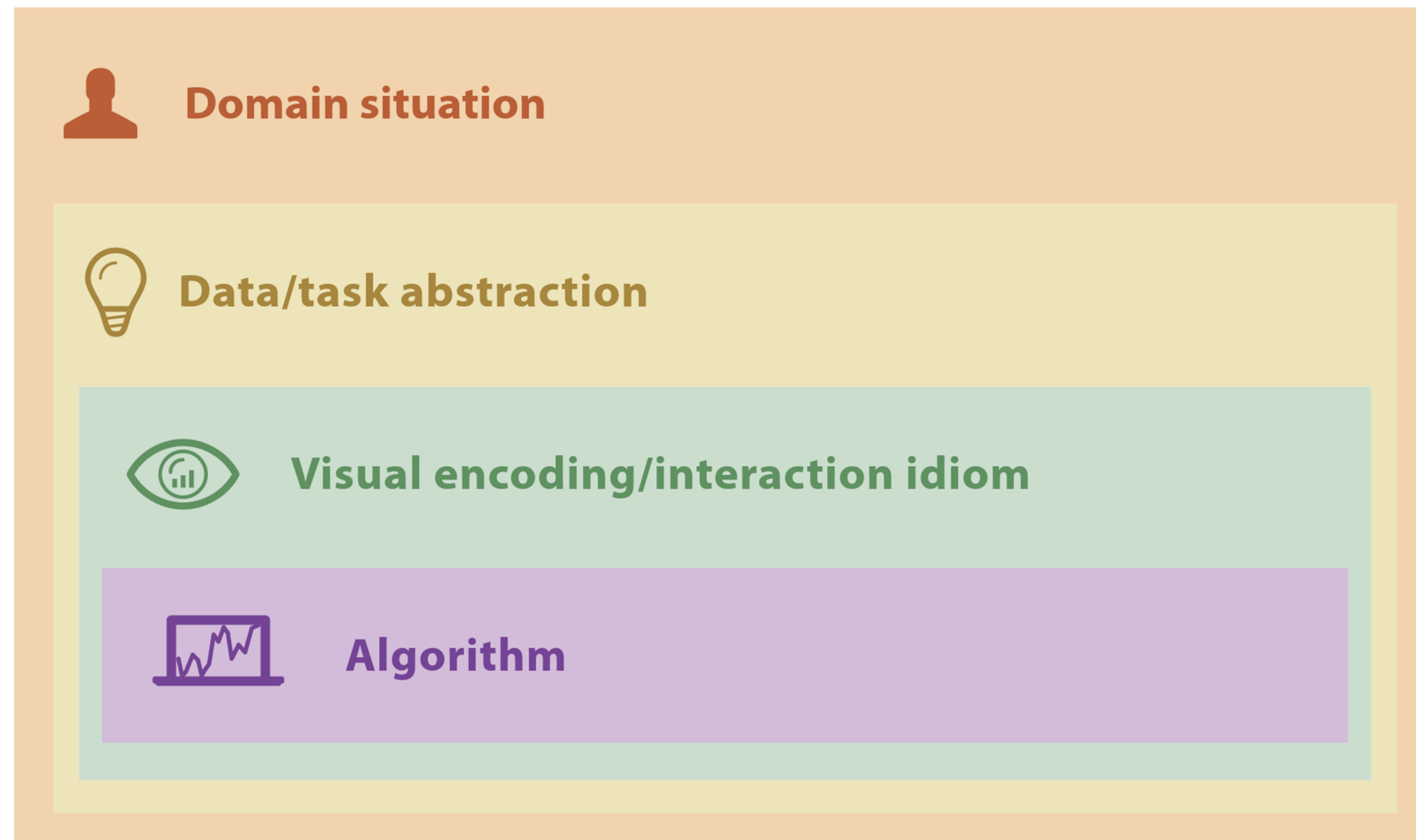
FAA (aviation)

What is the busiest time of day at Logan Airport?

Map vs. Scatter Plot vs. Bar


Tamara
Munzner

Nested Model



Nested Model

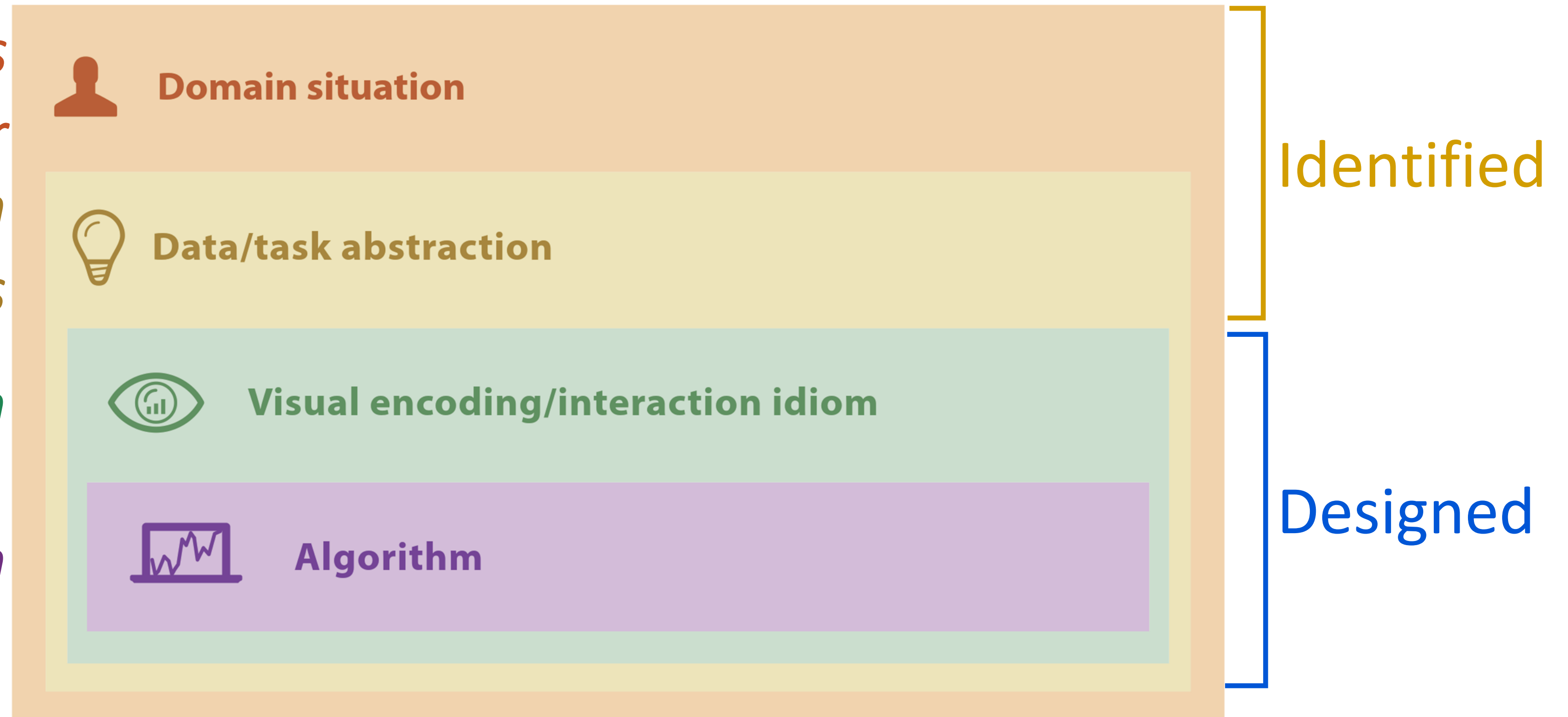
Human-centered design

Designer understands user

Abstract domain tasks

Visualization design

Implementation



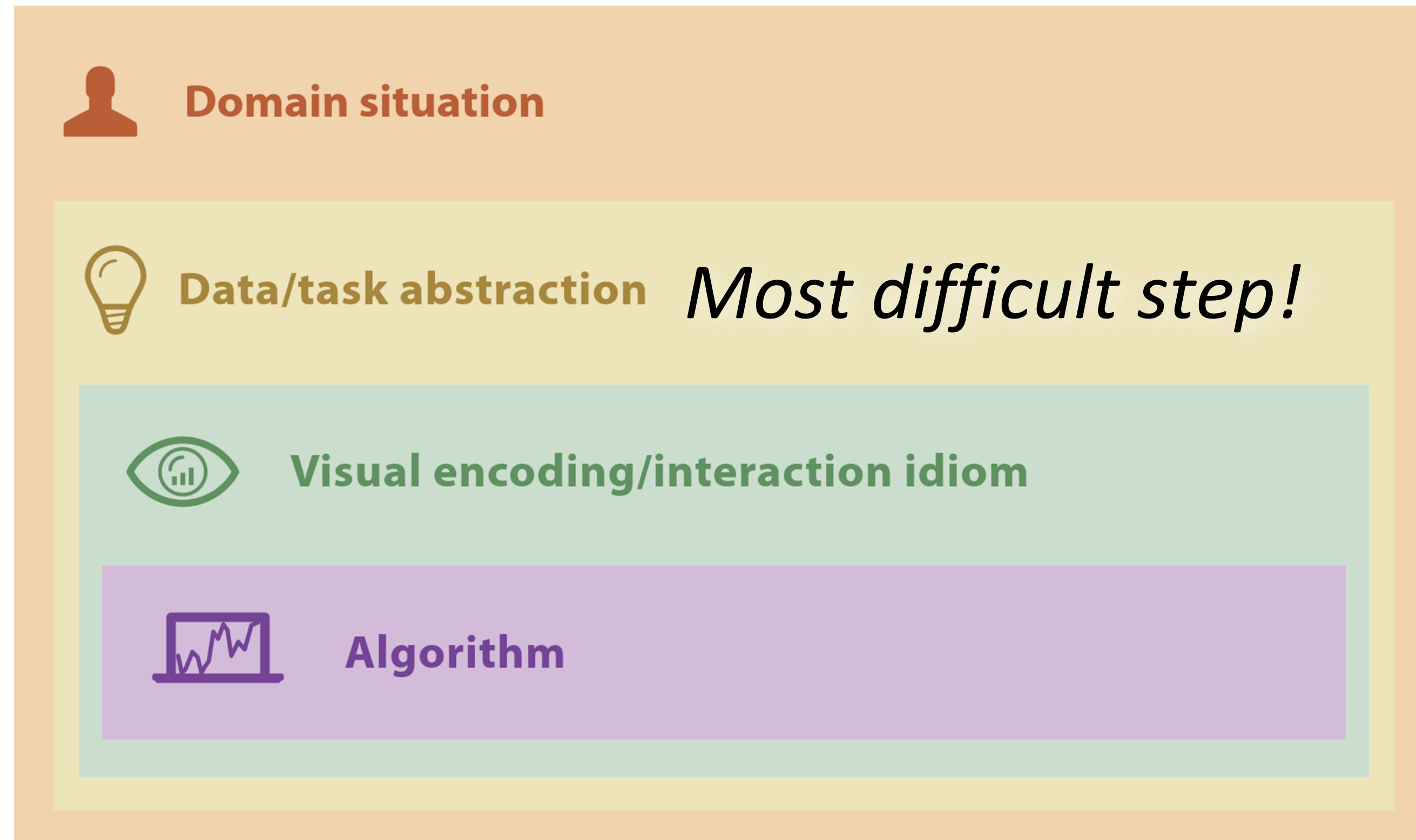
Nested Model

Design Study

Technique

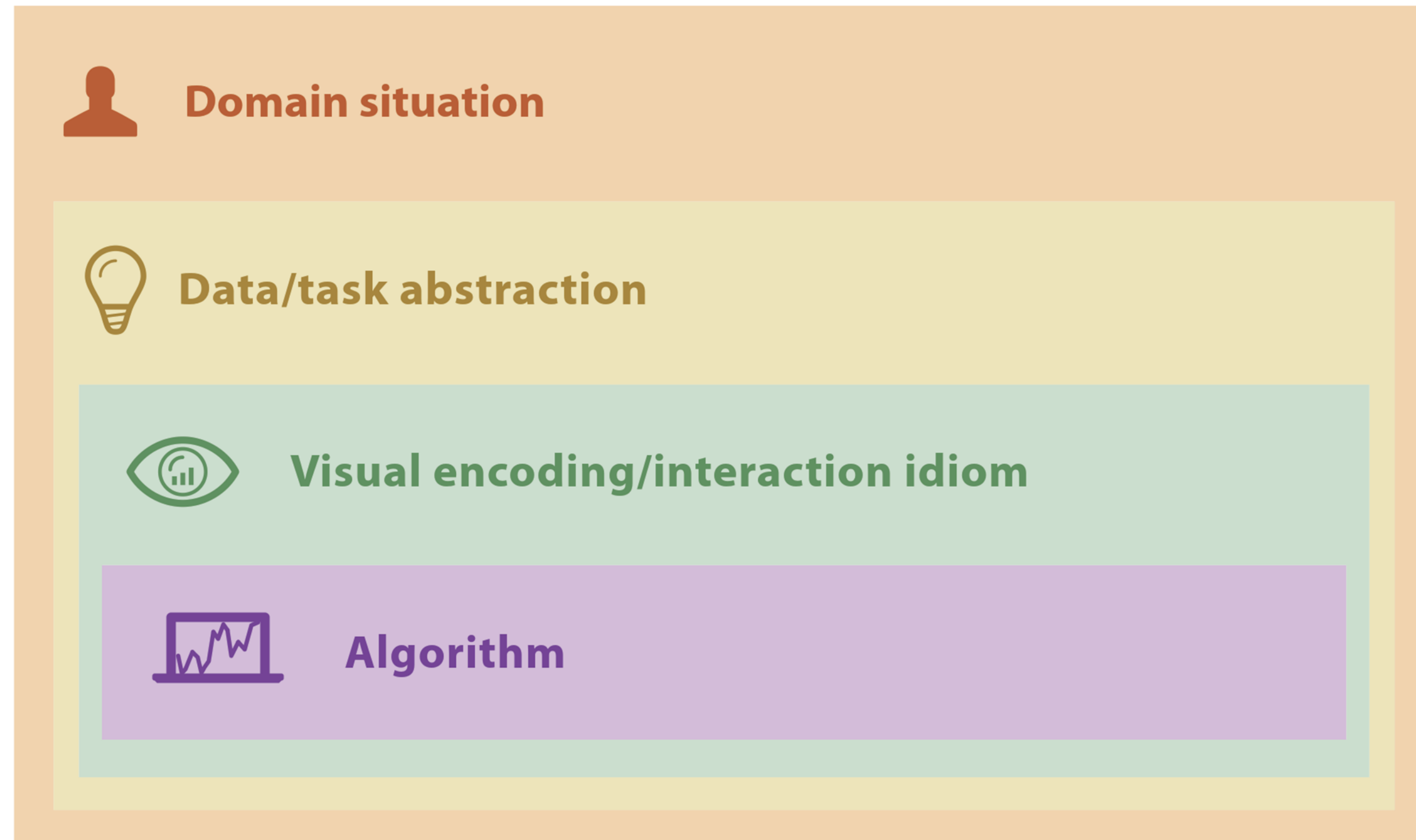
TOP-DOWN
“problem-
driven”

BOTTOM-UP
“technique-
driven”

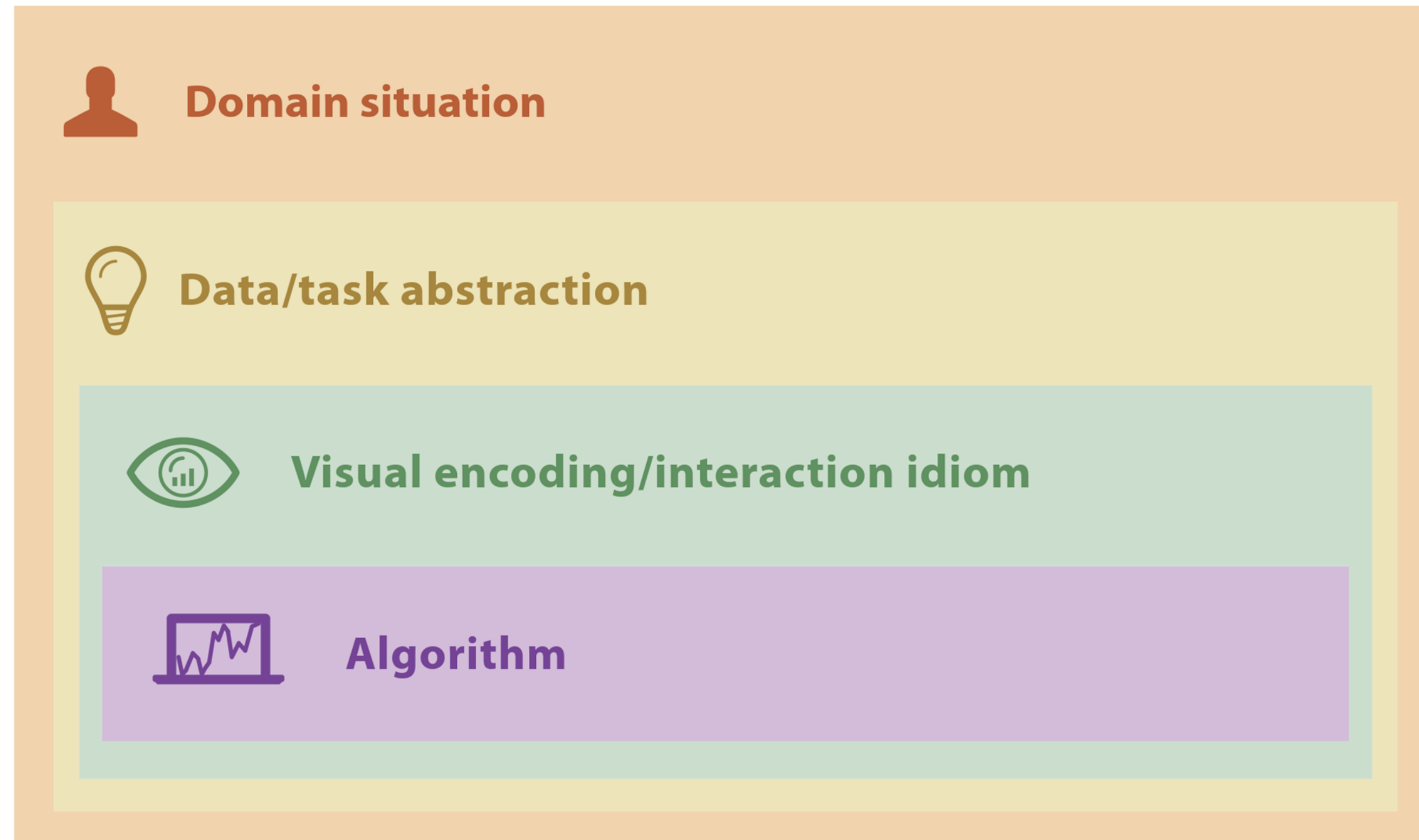


Nested Model

*Mistakes
propagate
through model!*



Threats to Validity



Threats to Validity

 Domain situation

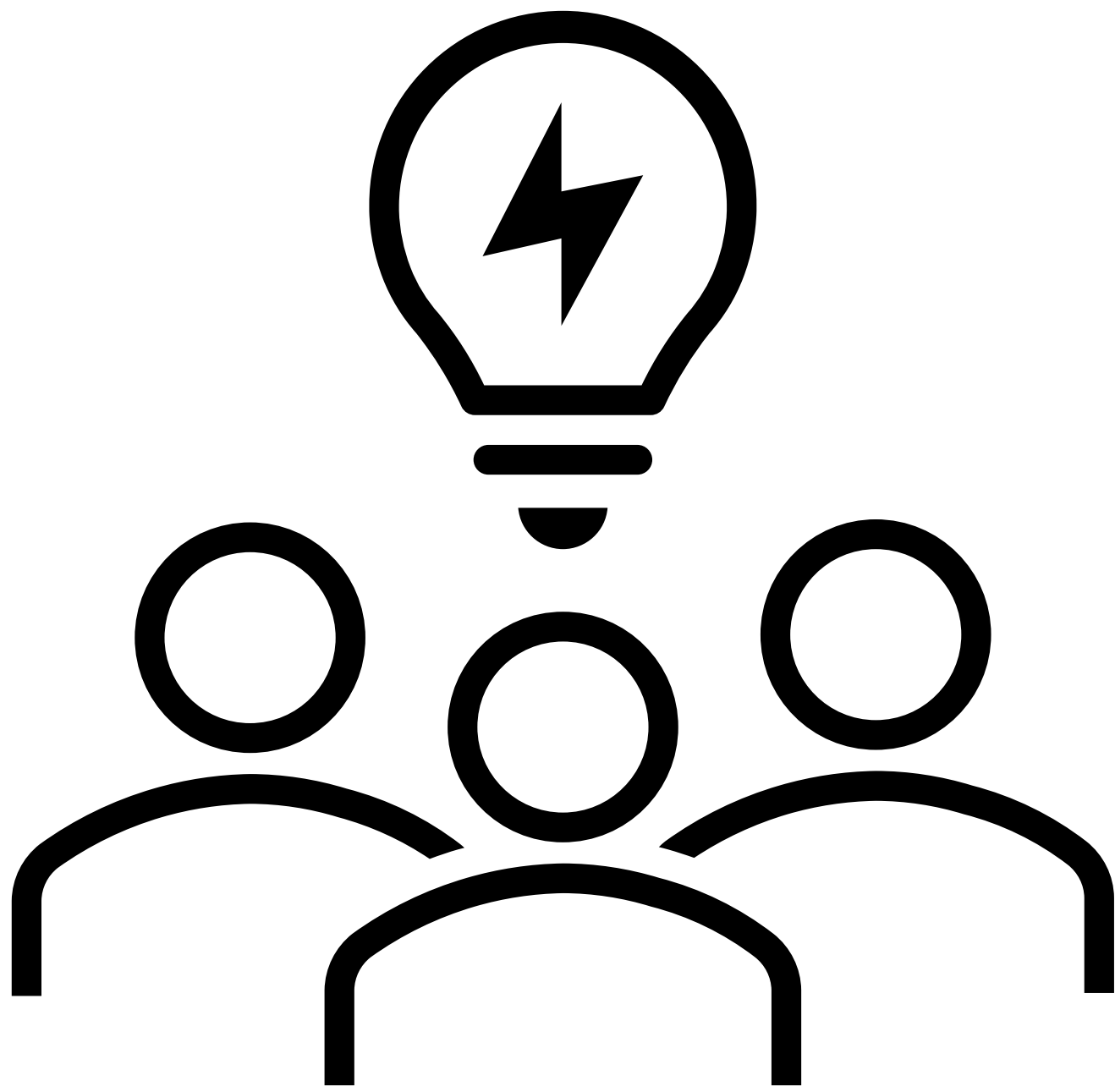
 Data/task abstraction

 Visual encoding/interaction idiom

 Algorithm

MARKS AND CHANNELS

IN-CLASS EXERCISE



In-class brainstorming: building blocks

9m

1. Take 5 minutes to talk in groups of 4–5 and brainstorm what you think the building blocks to a visualization are.
2. Be prepared to share with the class.

GOALS FOR TODAY

- Learn the basic visual primitives of visualizations (marks and channels)
- Understand how marks and channels are assembled to make visualizations
- Learn which marks and channels are most effective for a given task (“perceptual ordering”)

Visualization Building Blocks

MARK = basic graphical element in an image

➔ Points



Visualization Building Blocks

CHANNEL = way to control the appearance of marks,
independent of the dimensionality of the geometric primitive

Visualization Building Blocks

Marks as Items/Nodes

→ Points



→ Lines



→ Areas



Marks as Links

→ Containment



→ Connection



Channels :

→ Position

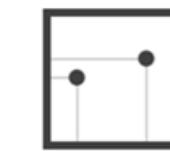
→ Horizontal



→ Vertical



→ Both



→ Color



→ Shape



→ Tilt



→ Size

→ Length



→ Area



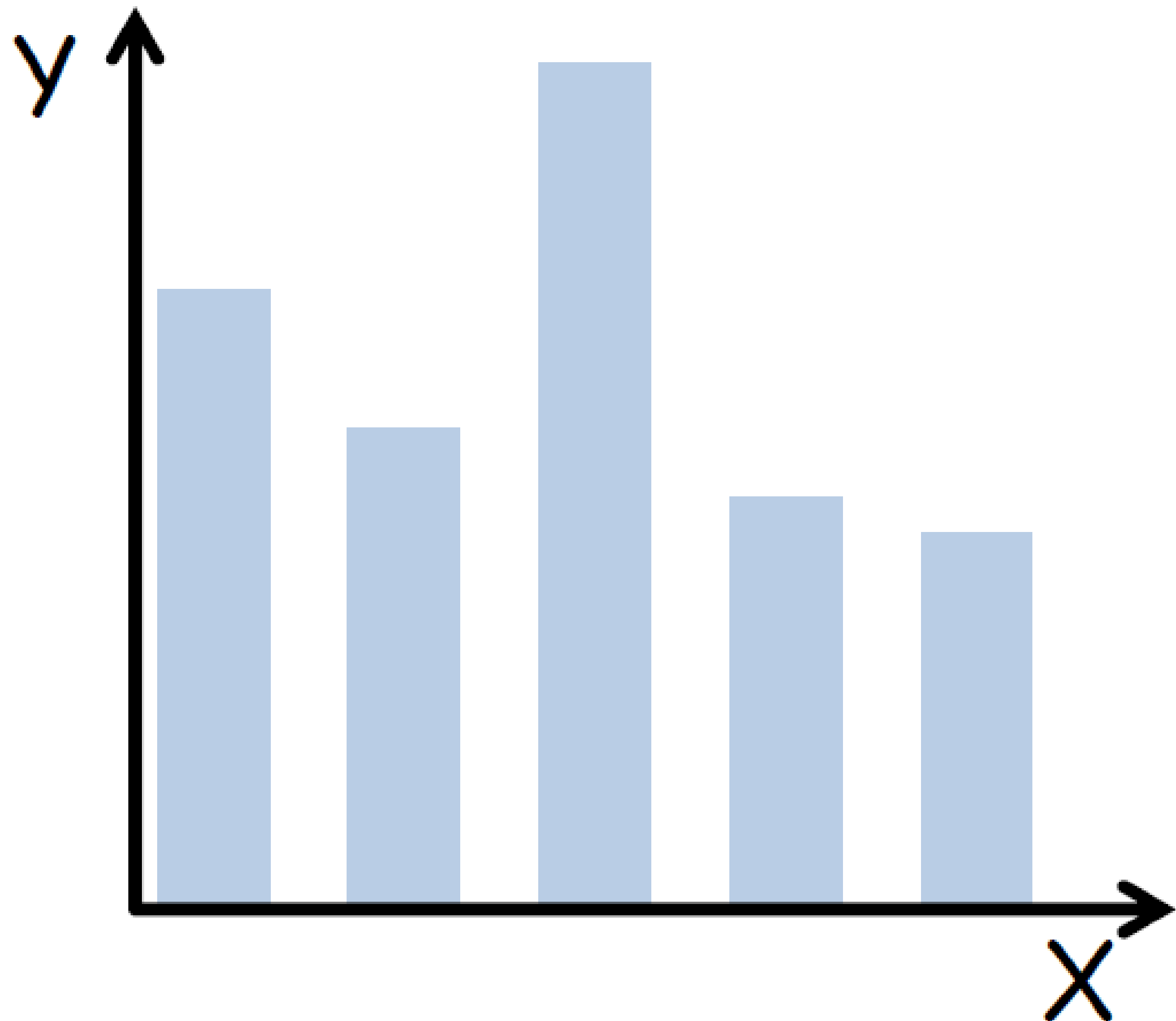
→ Volume



Note: these are all really important concepts when it comes time to coding your visualizations...!

Visualization Building Blocks

of attributes encoded: 2



MARK:

→ Points



→ Lines



→ Areas



CHANNEL :

→ Position

→ Horizontal



→ Vertical



→ Both



→ Color



→ Shape



→ Tilt



→ Size

→ Length



→ Area

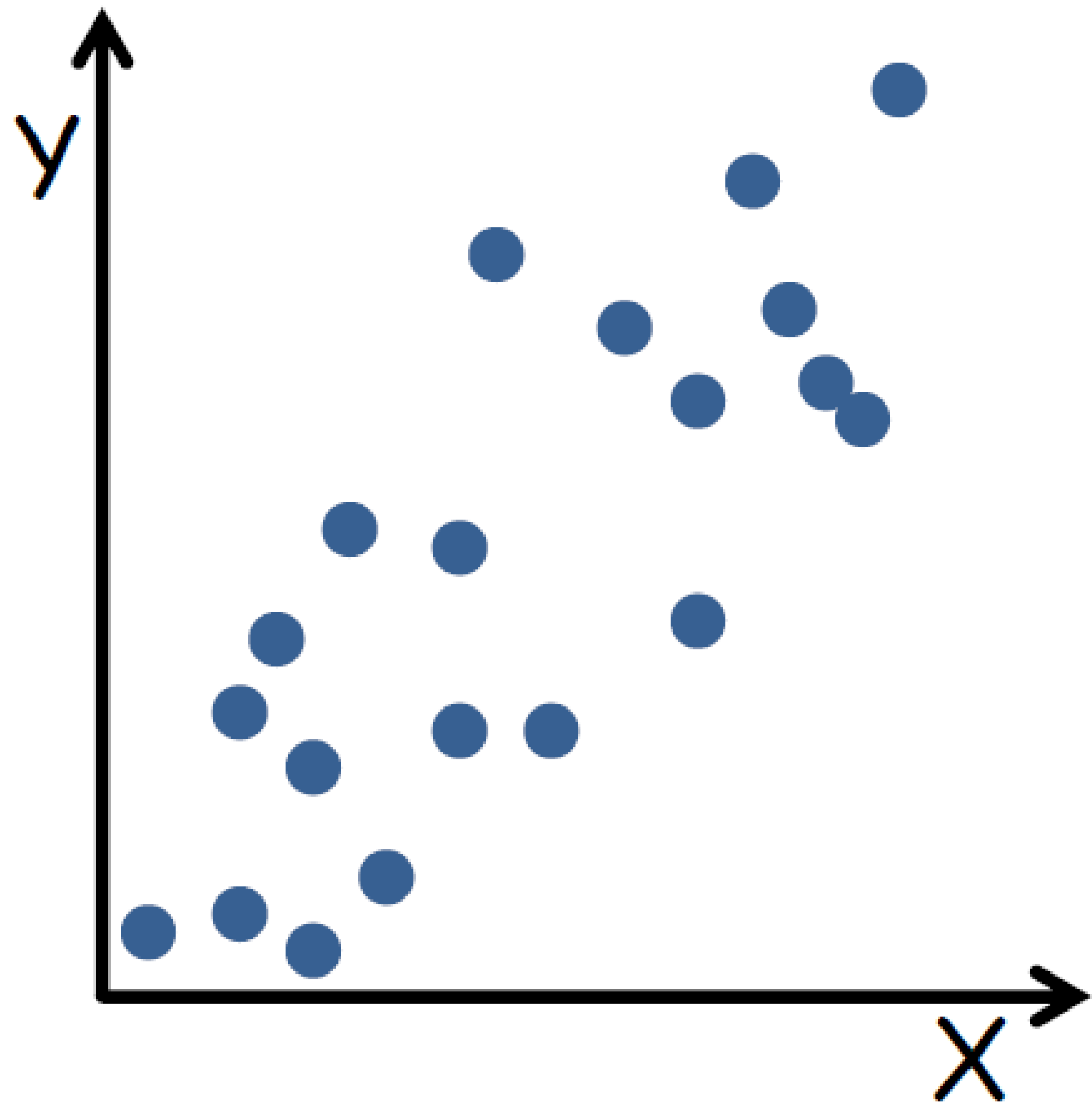


→ Volume

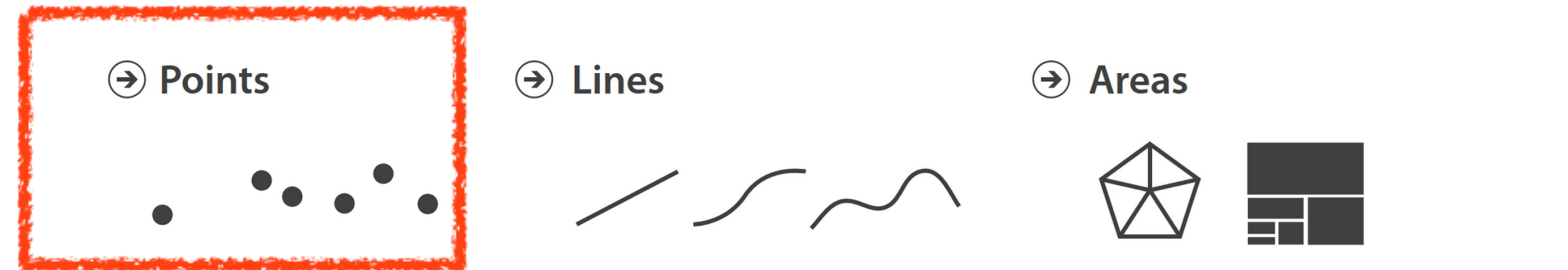


Visualization Building Blocks

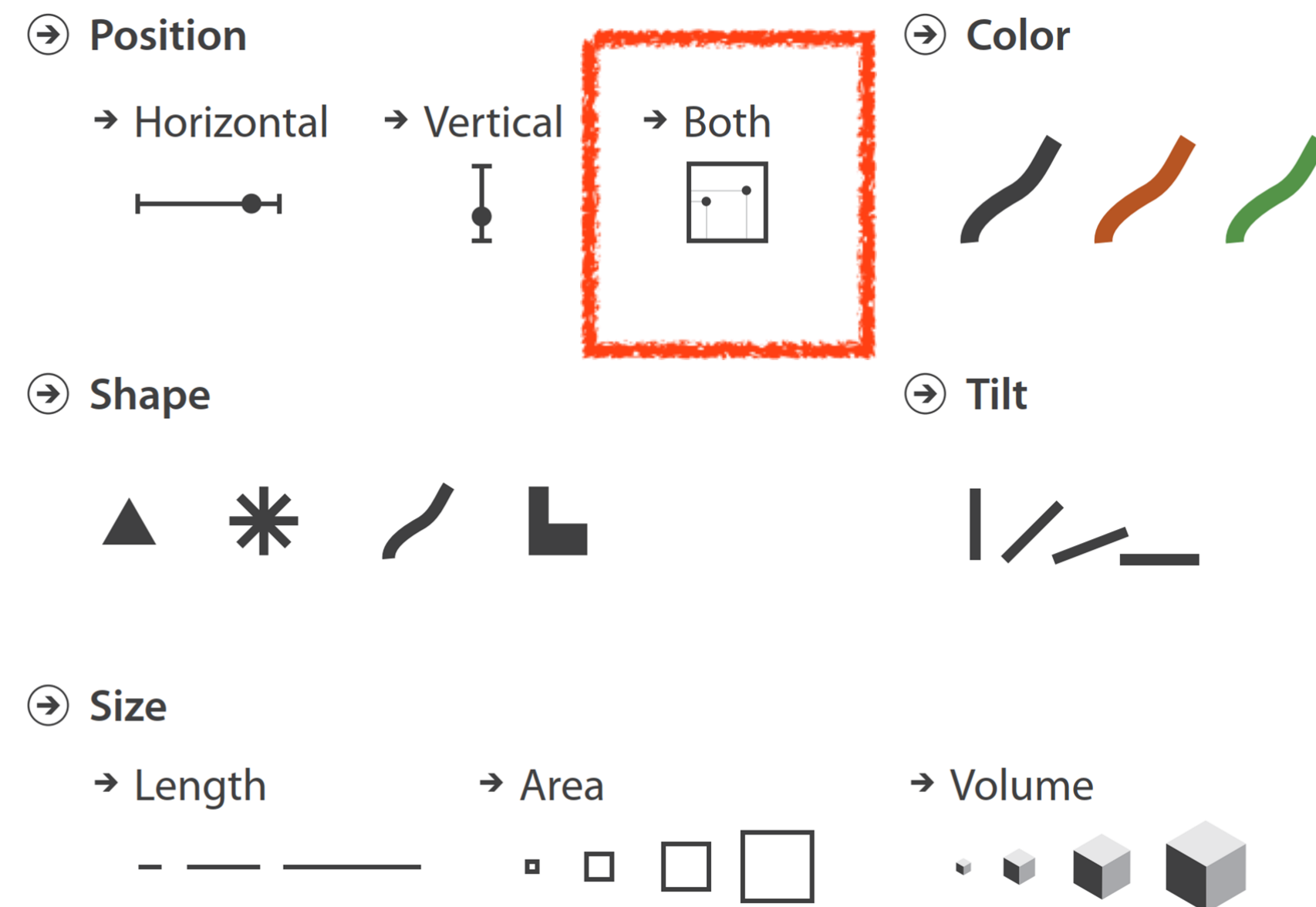
of attributes encoded: 2



MARK:

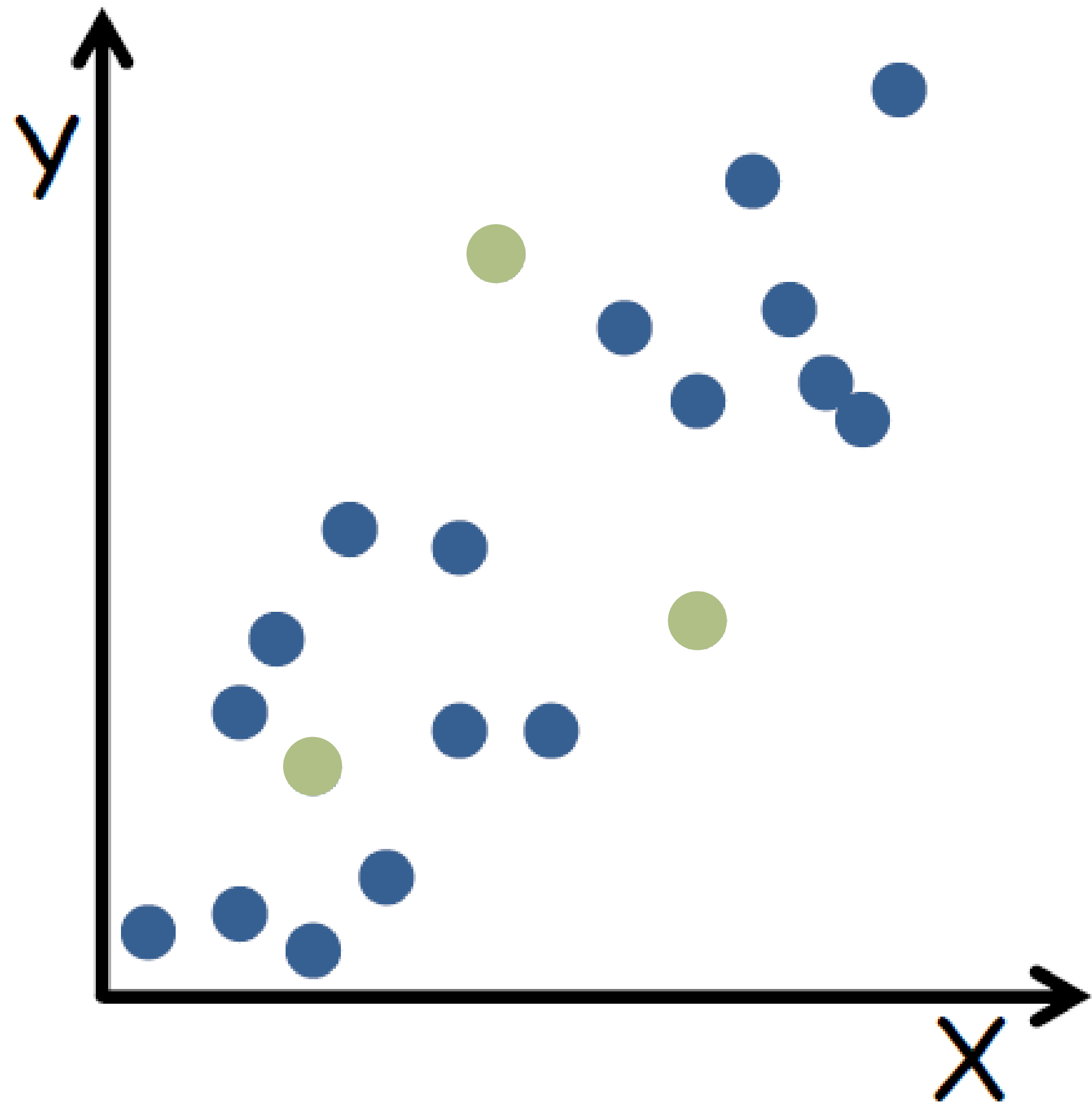


CHANNEL :

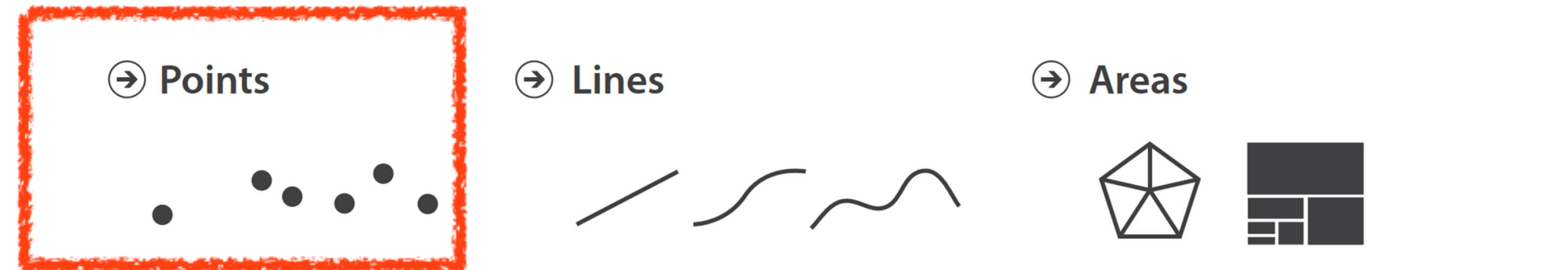


Visualization Building Blocks

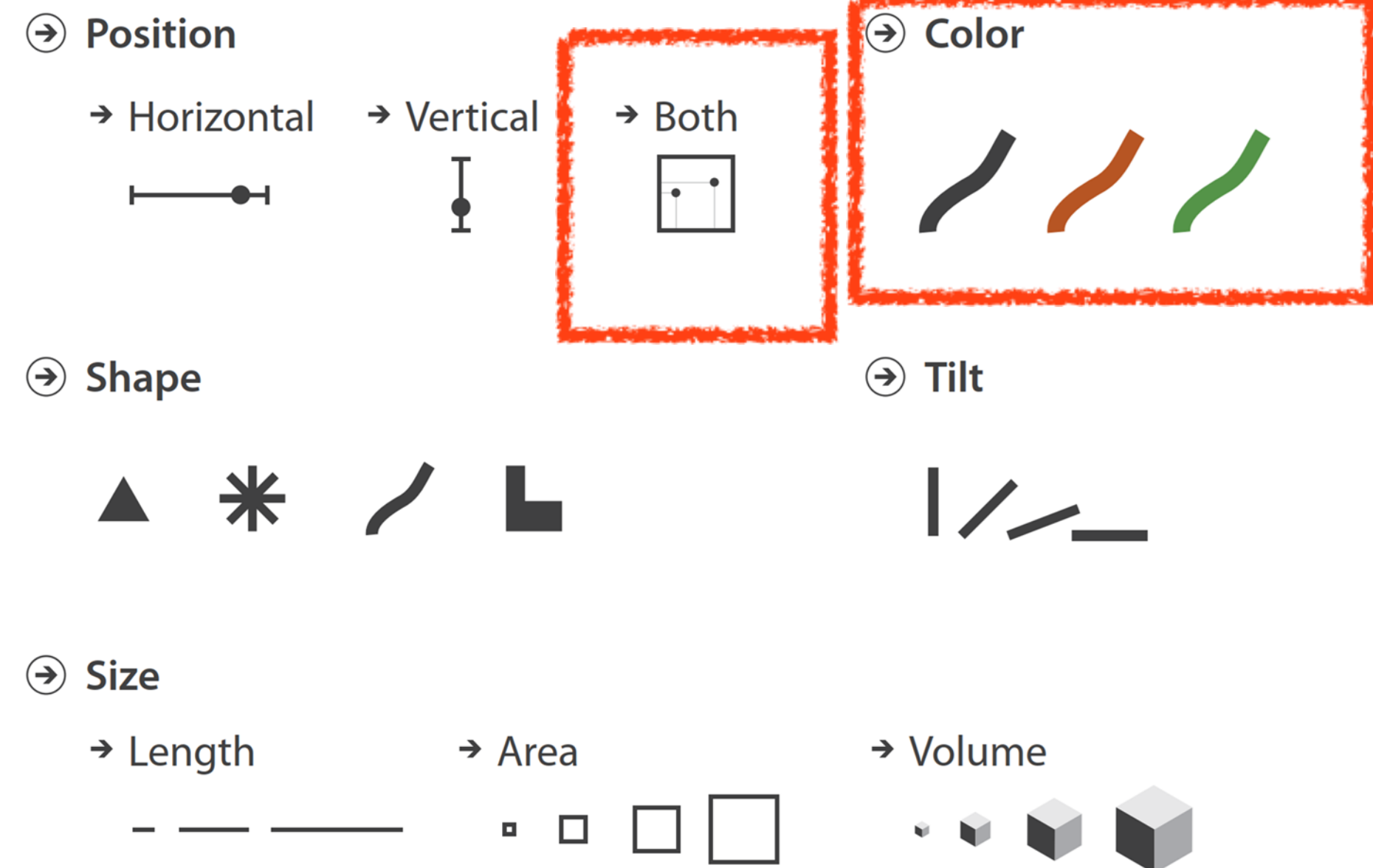
of attributes encoded: 3



MARK:

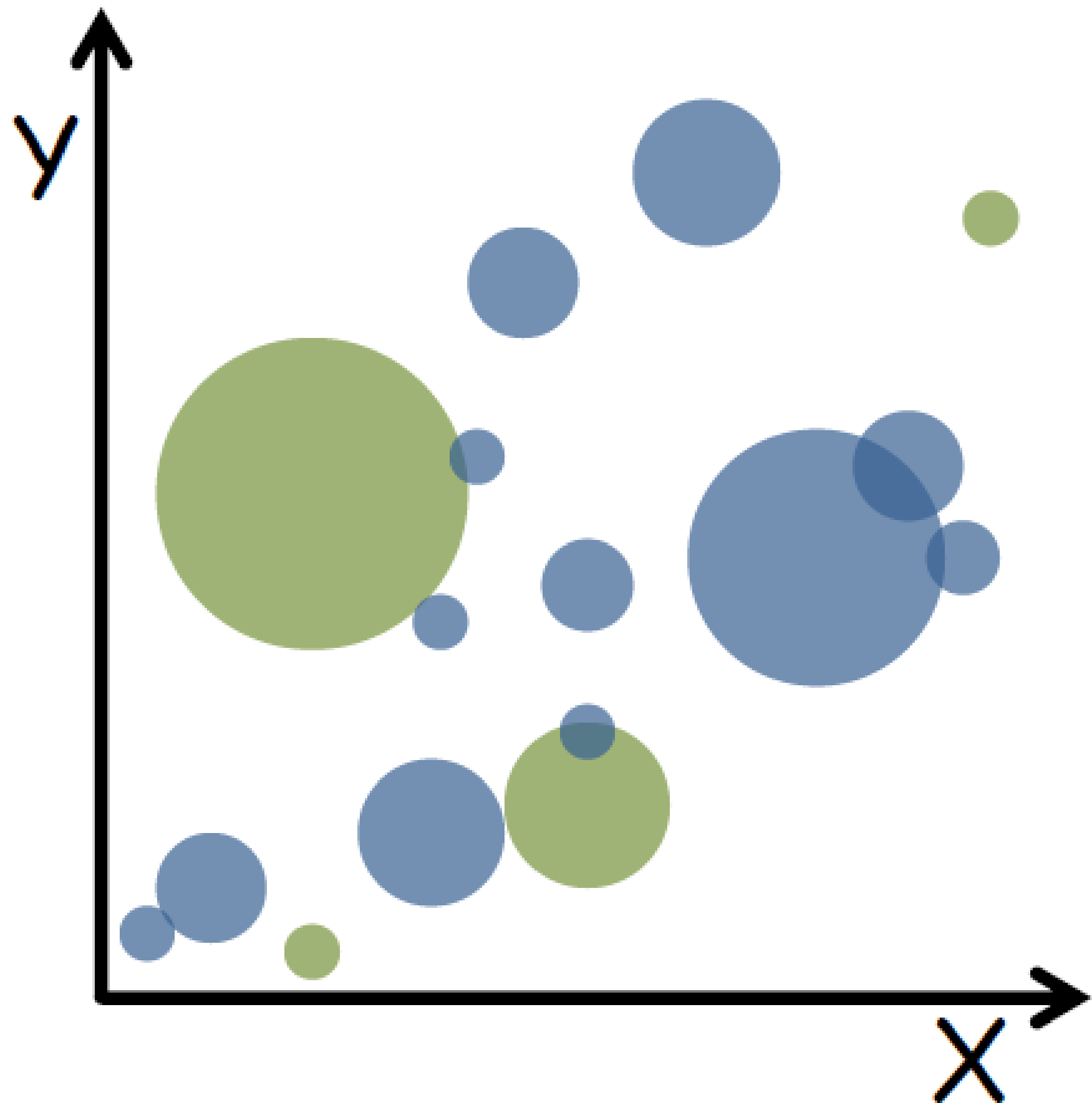


CHANNEL :

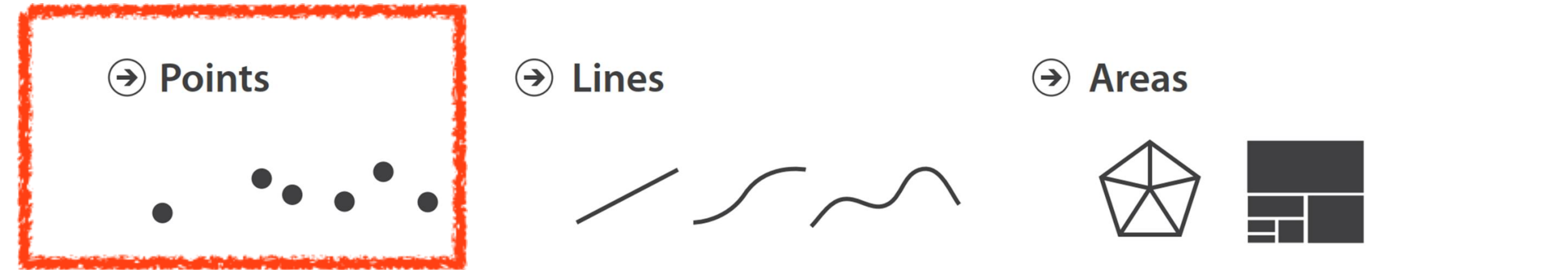


Visualization Building Blocks

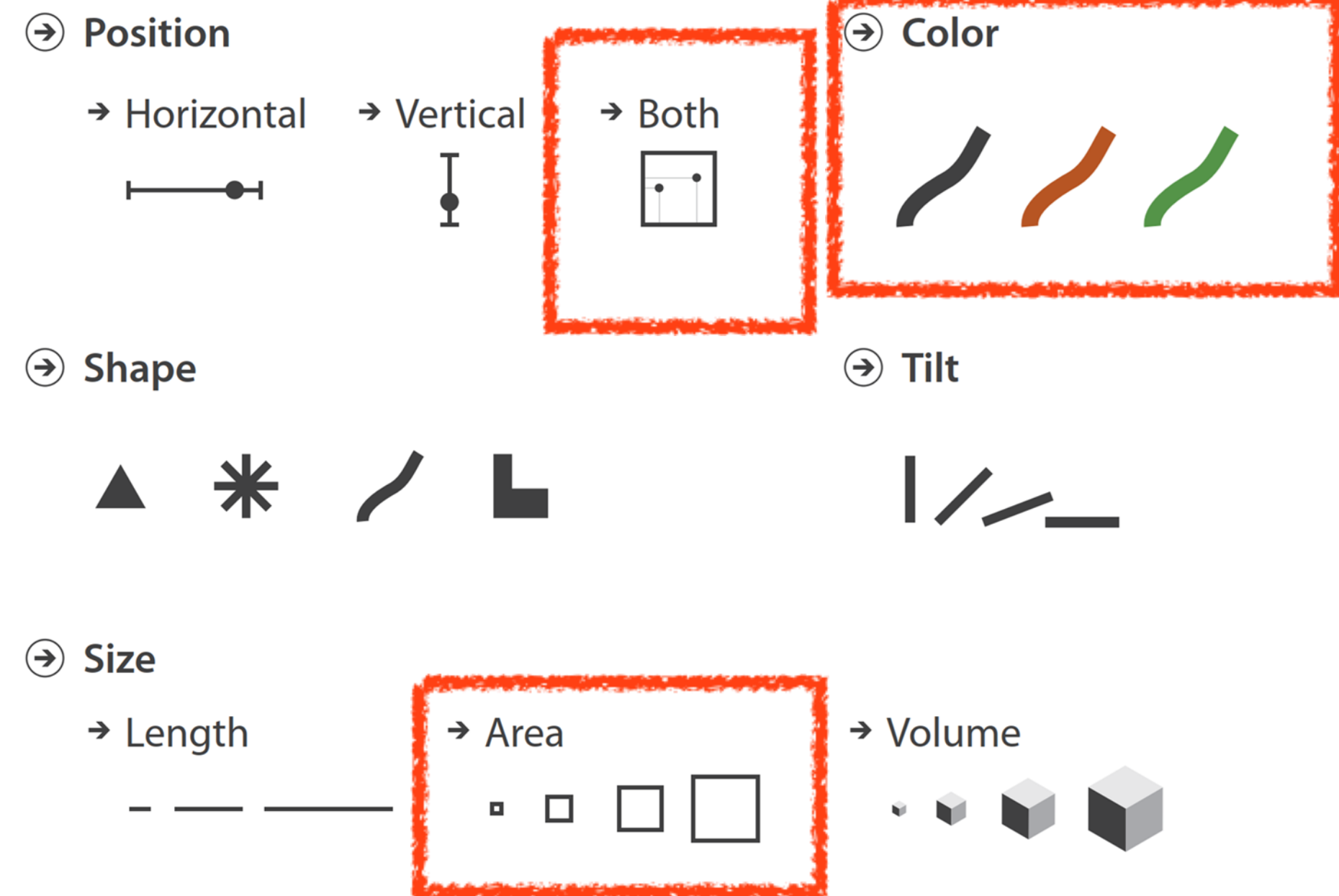
of attributes encoded: 4



MARK:

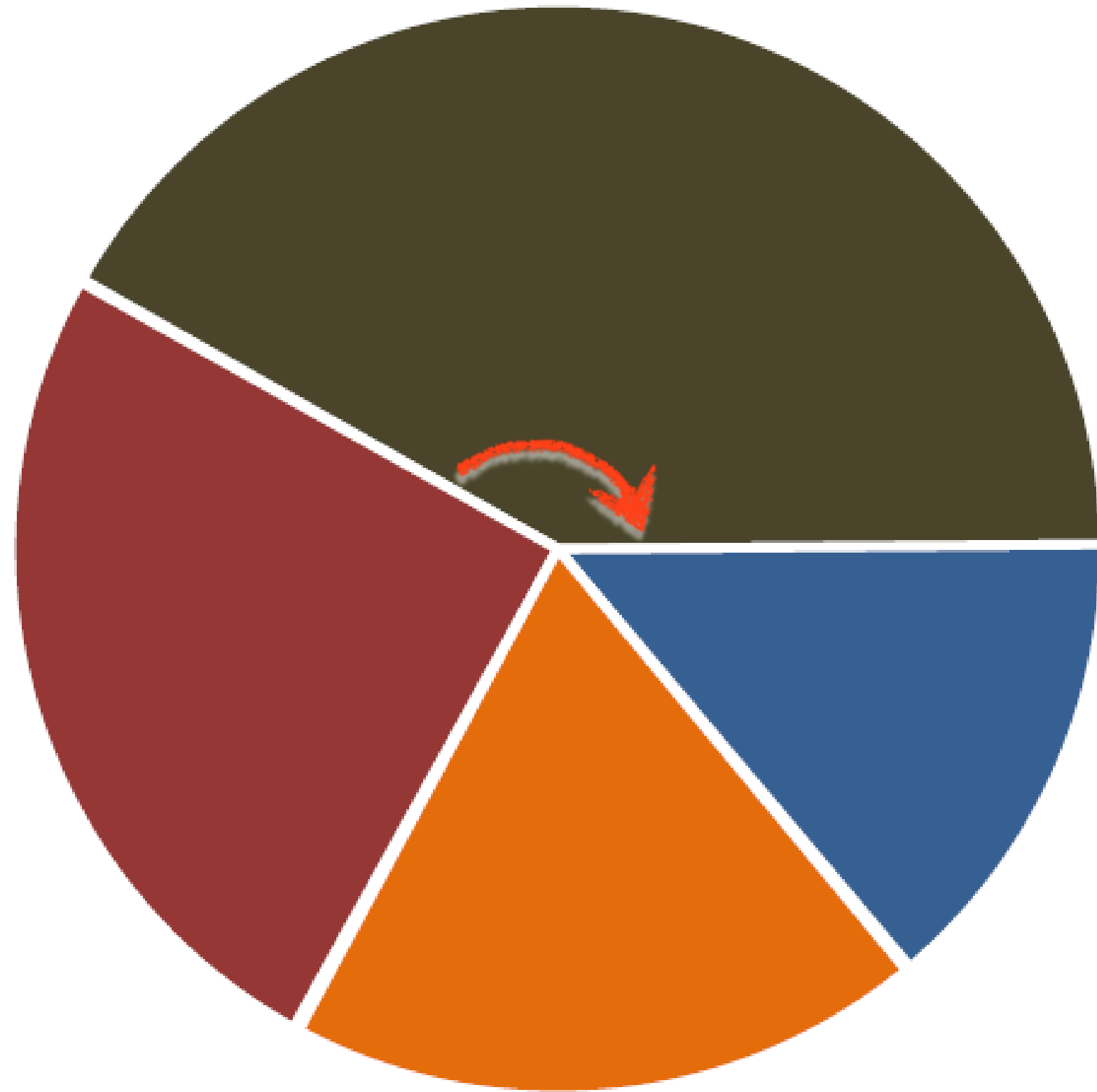


CHANNEL :



Visualization Building Blocks

of attributes encoded: 2



MARK:

→ Points



→ Lines



→ Areas



CHANNEL :

→ Position

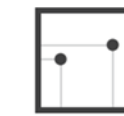
→ Horizontal



→ Vertical



→ Both



→ Color



→ Shape



→ Tilt



→ Size

→ Length



→ Area



→ Volume



Visualization Building Blocks

of attributes encoded: 2



MARK:

→ Points



→ Lines



→ Areas



CHANNEL :

→ Position

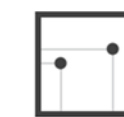
→ Horizontal



→ Vertical



→ Both



→ Color



→ Shape



→ Tilt



→ Size

→ Length



→ Area

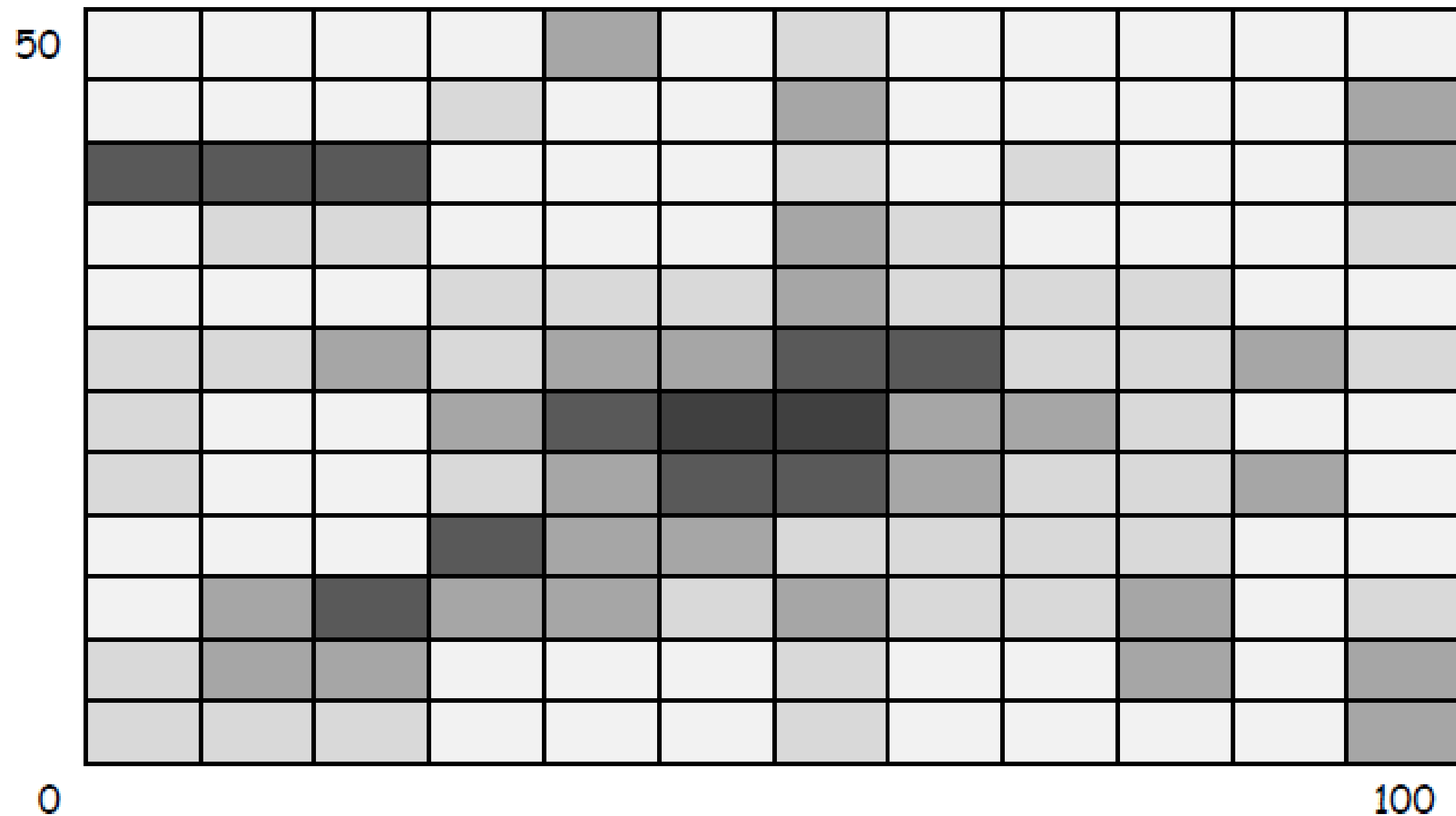


→ Volume



Visualization Building Blocks

of attributes encoded:



MARK:

→ Points



→ Lines



→ Areas



CHANNEL :

→ Position

→ Horizontal



→ Vertical



→ Both



→ Color



→ Shape



→ Tilt



→ Size

→ Length



→ Area



→ Volume

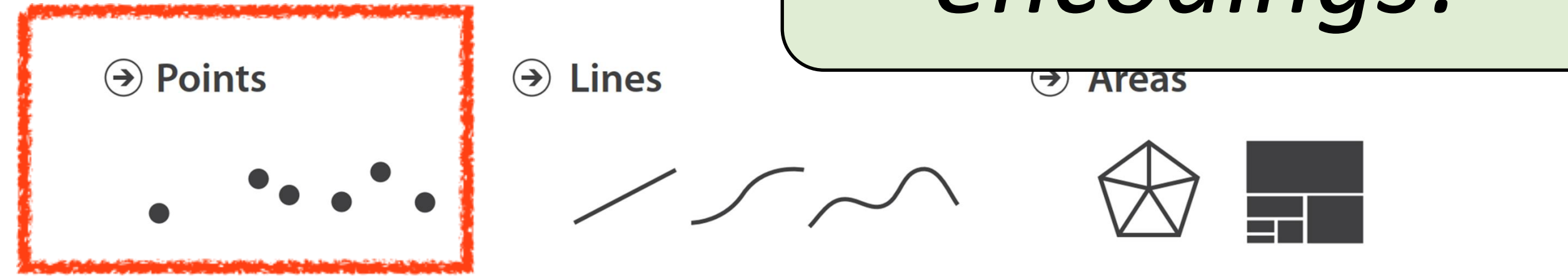


Visualization Building Blocks

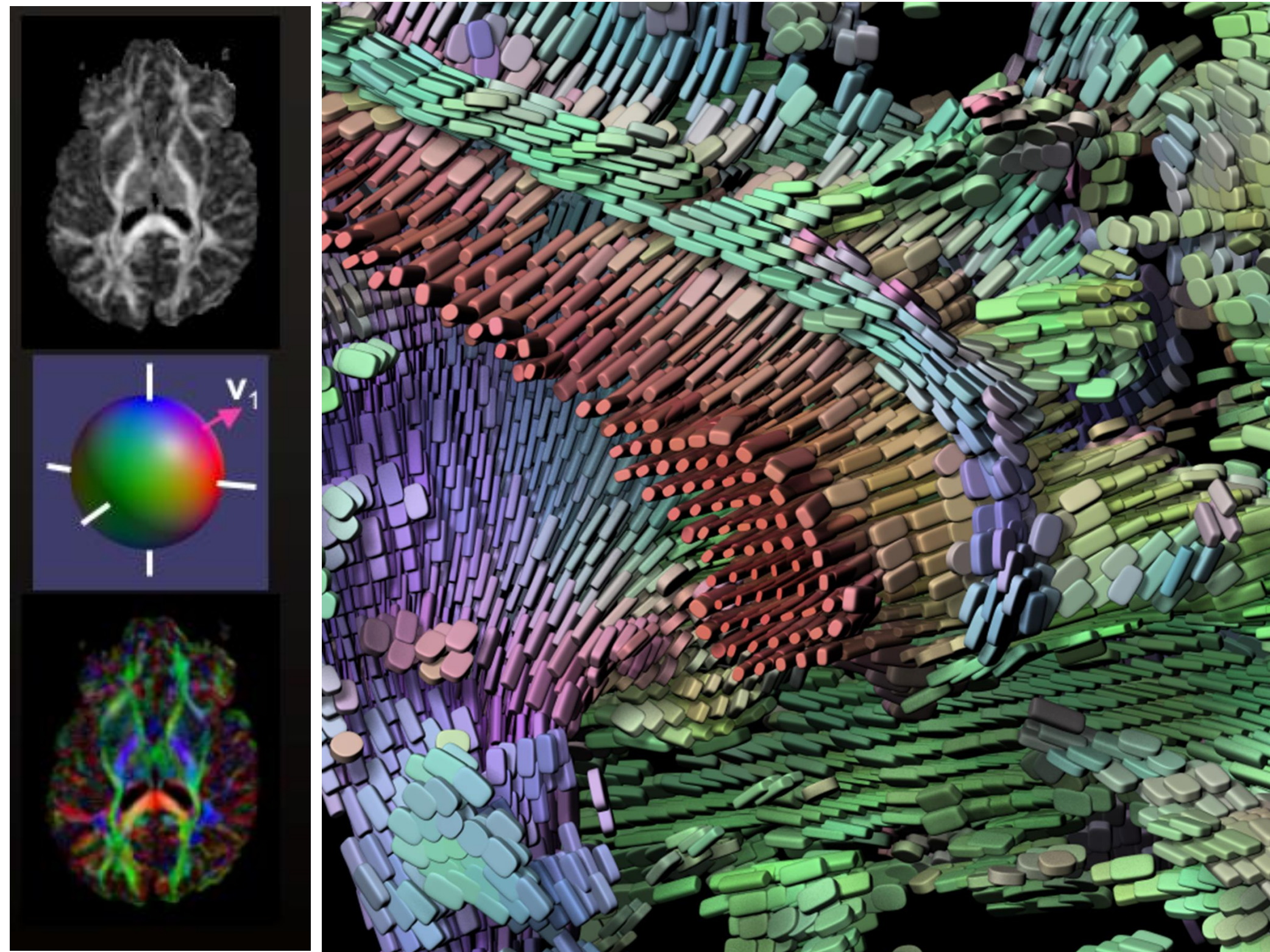
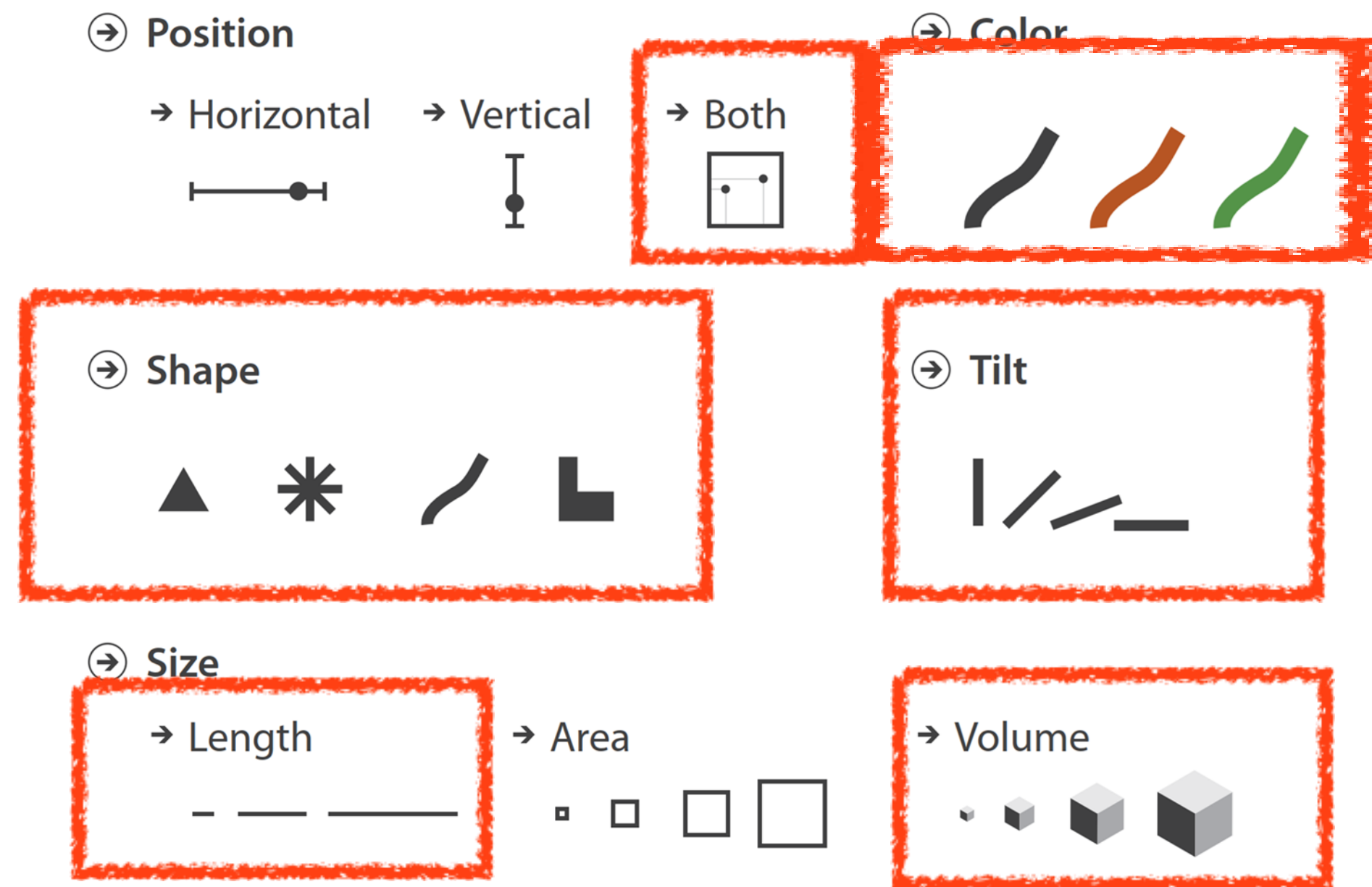
Don't overload the user with encodings!

of attributes encoded: ?

MARK:



CHANNEL :



[Kindlmann \(2004\)](#)

+ position in 3D space

Visualization Building Blocks

Marks as Items/Nodes

➔ Points



➔ Lines



➔ Areas



Marks as Links

➔ Containment



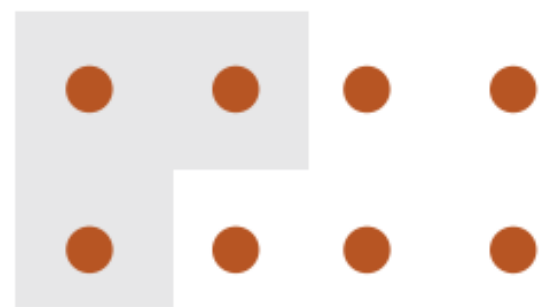
➔ Connection



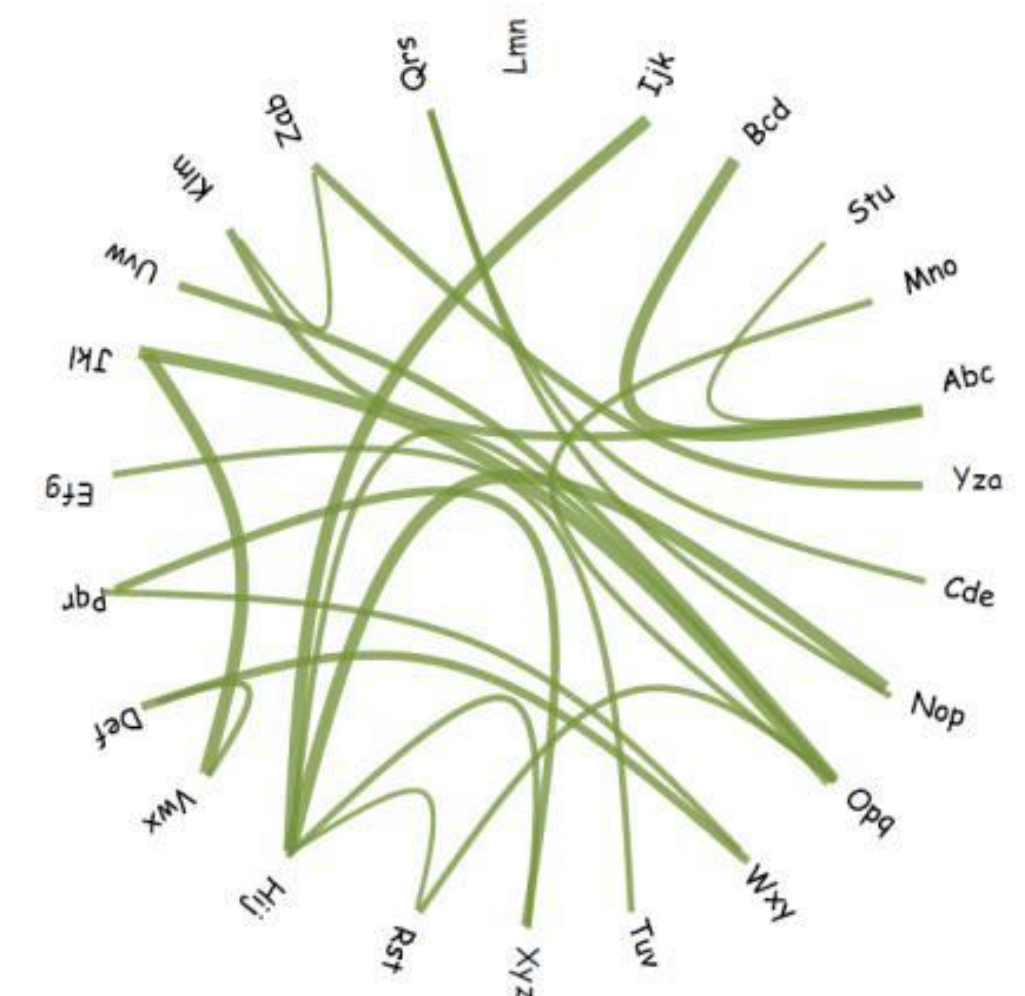
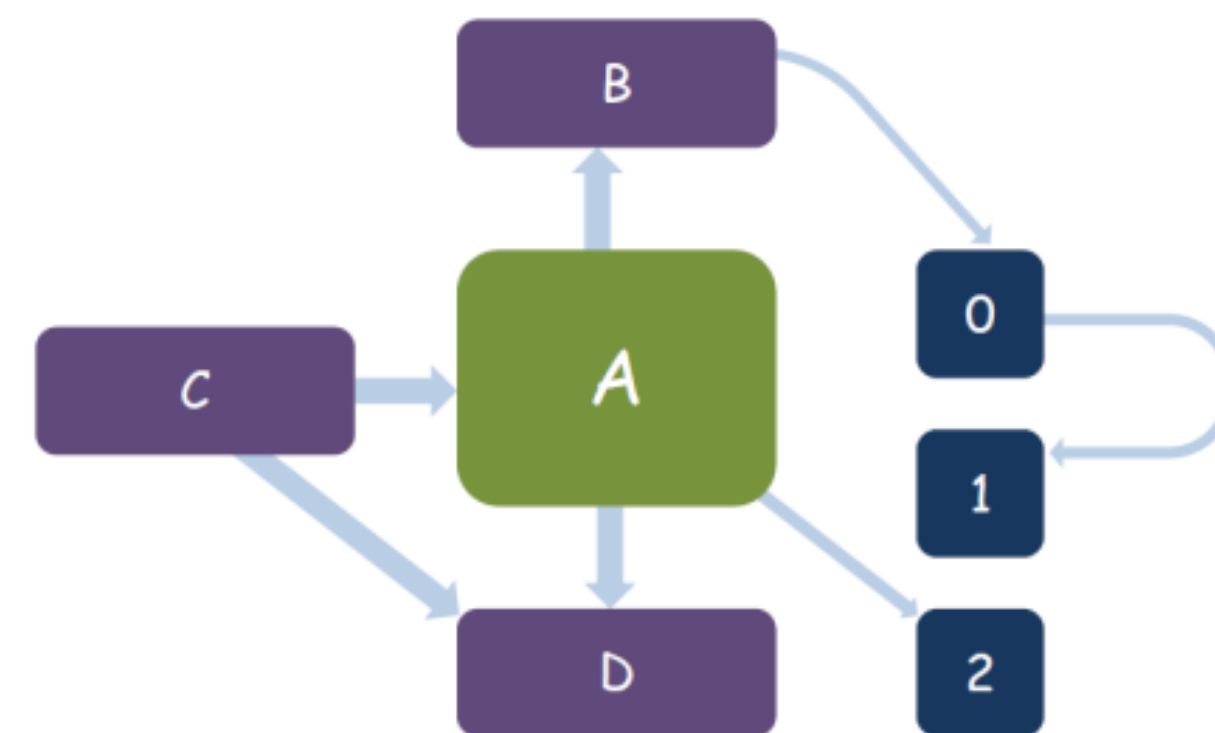
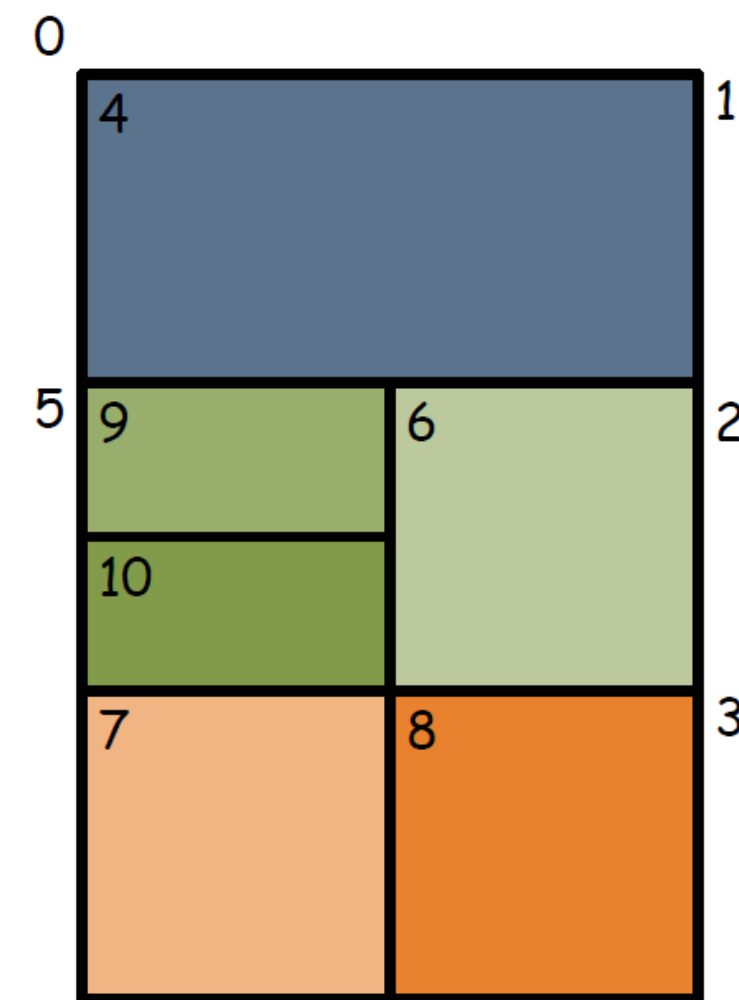
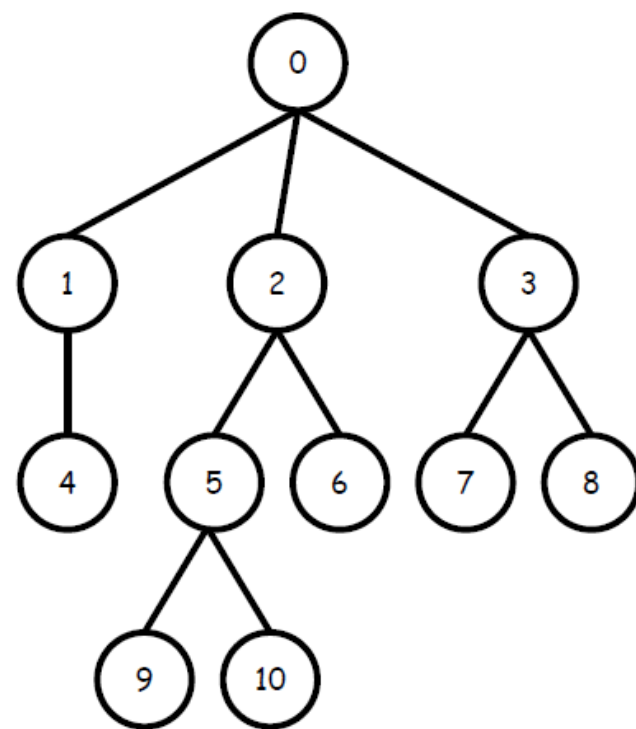
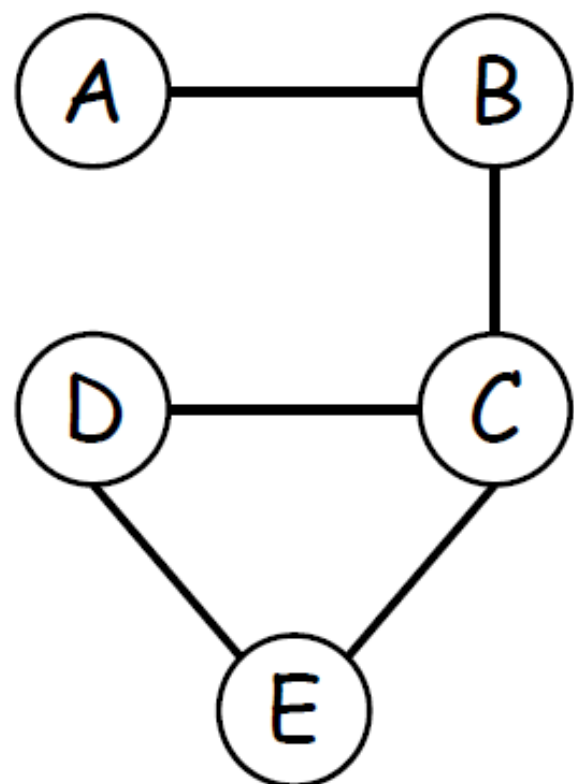
Visualization Building Blocks

Marks as Links

➔ Containment



➔ Connection



Visualization Building Blocks

Marks as Items/Nodes

→ Points



→ Lines



→ Areas



Marks as Links

→ Containment



→ Connection



Channels :

→ Position

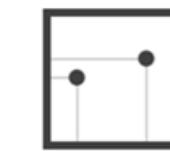
→ Horizontal



→ Vertical



→ Both



→ Color



→ Shape



→ Tilt



→ Size

→ Length



→ Area



→ Volume



Note: these are all really important concepts when it comes time to coding your visualizations...!

How do I pick *which* marks or channels to use?

How to pick? User study results!

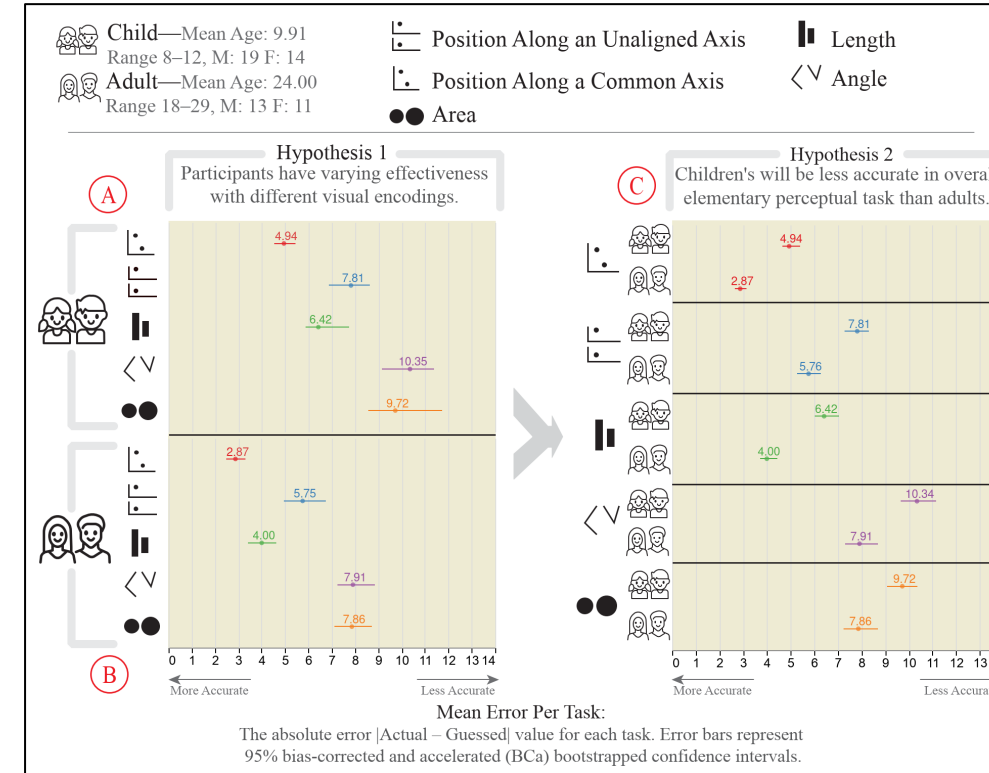
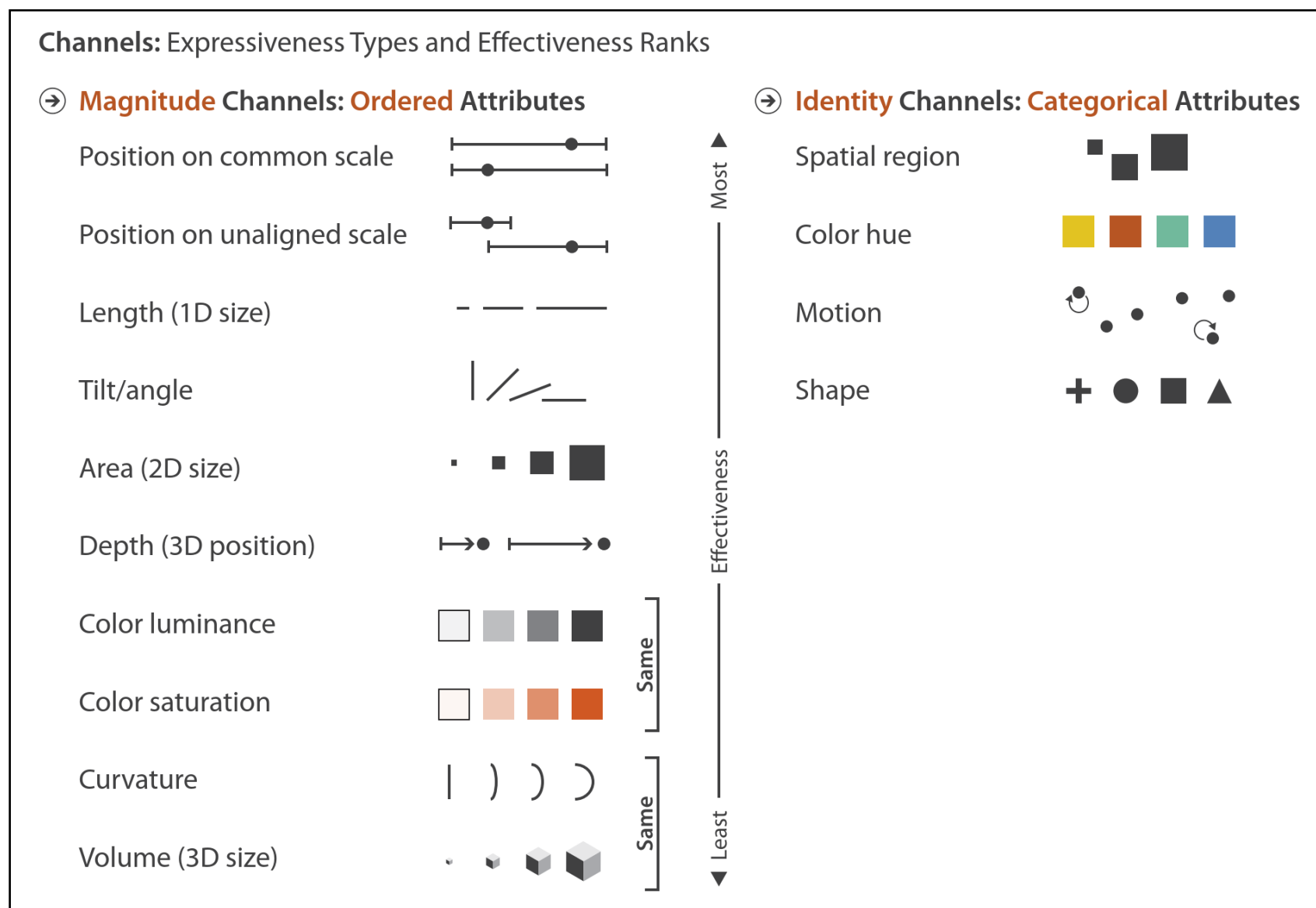
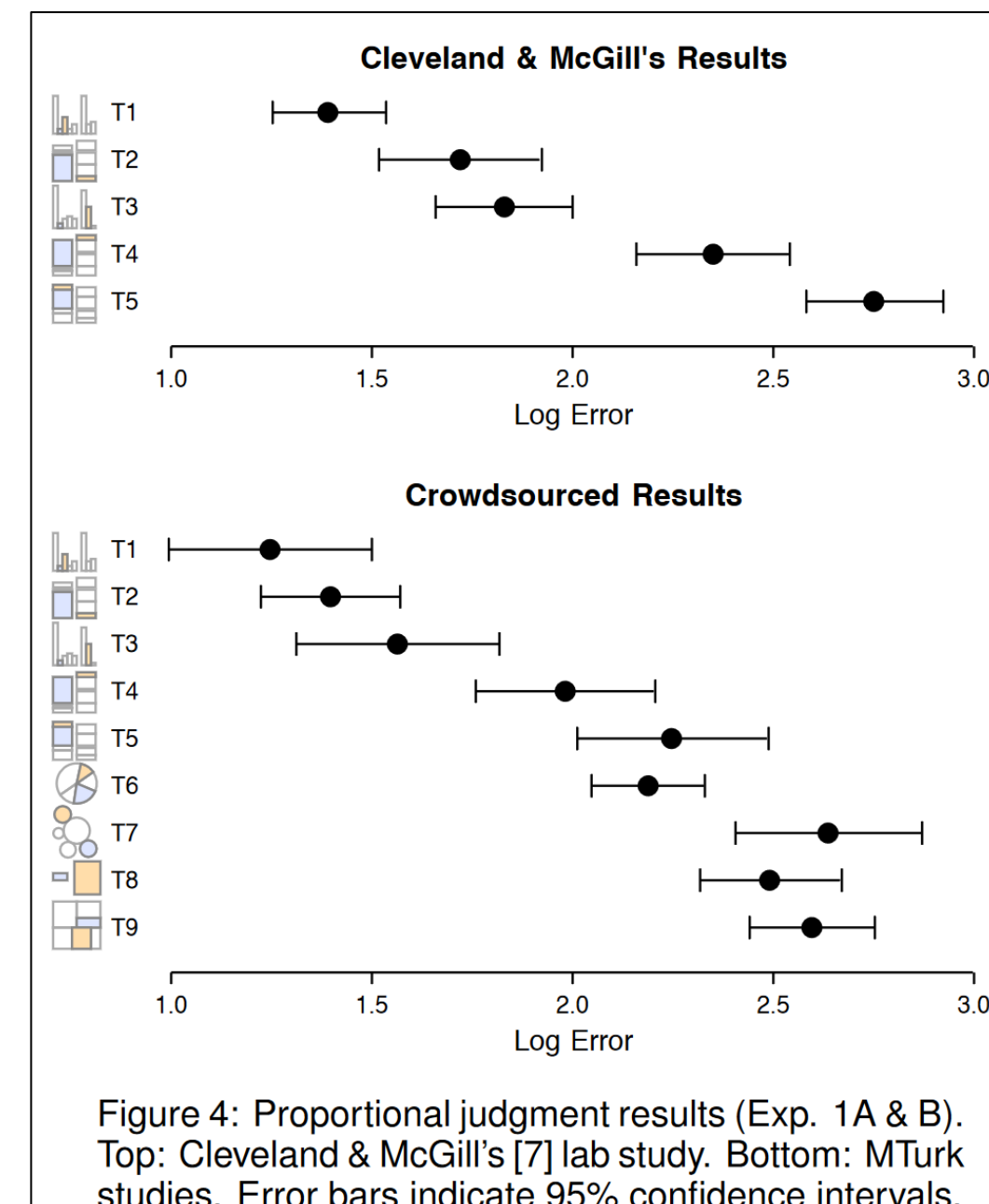
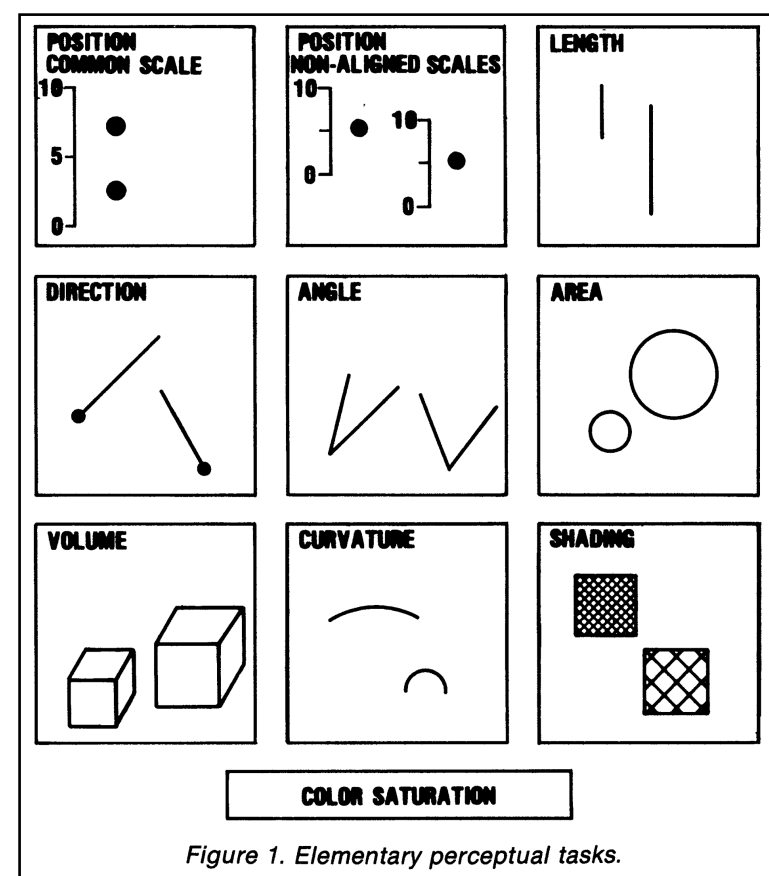


Fig. 5. Summative results for Hypothesis 1 and 2 and an exploratory analysis of individual differences in rankings. In (A), (B), and (C) the error bars show 95% bias-corrected and accelerated (BCa) bootstrapped confidence intervals [23]. (A rough rule of thumb for reading 95% CIs is that if two intervals overlap by less than 1/4 of their average length, then the comparison will have $p < .05$ [22].) The mean absolute error for each encoding is shown in (A) for children and (B) for adults. In (C), the previous two charts are rearranged to compare children with adults. Children are clearly less accurate when using each of the encodings. The exploratory analysis included, (D), shows the variation in encoding rankings among individual children (left) and adults (right). Each line represents an encoding, ranked left-to-right in increasing mean absolute error for each task. The grey rows are sized to represent the count of individuals with a shared ranking. E.g., the top row shows that 5 children ranked \perp Position Along a Common Axis as most accurate, followed by \parallel Length, \perp Position Along an Unaligned Axis, \angle Angle, and lastly \bullet Area. The line-row intersections show the encoding ranking for that row. Children displayed a larger variety of individual differences in encoding rankings than adults. Finally, (E) shows more simply the overall rankings we found for adults and children.

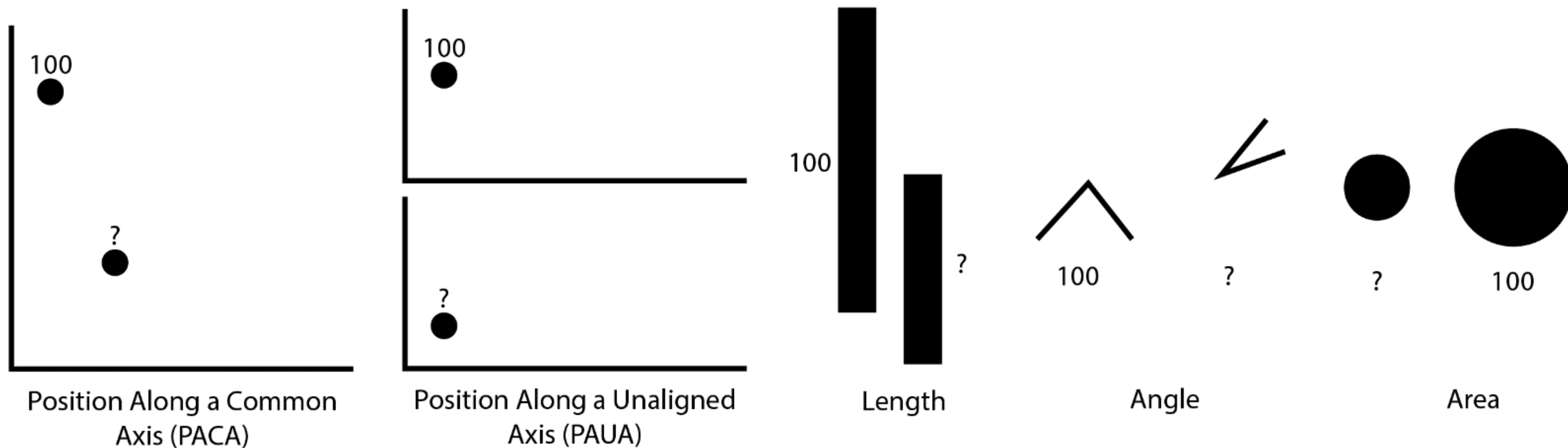


[Munzer, 2014](#)
[Cleveland & McGill, 1984](#)
[Heer & Bostock, 2010](#)
[Mackinlay, 1986](#)
[Panavas et al., 2022](#)

In-class study—graphical perception

16 min

<https://neu-ds-4200-f23.github.io/in-class/graphical-perception>



“Ordering of Elemental Perceptual Tasks”

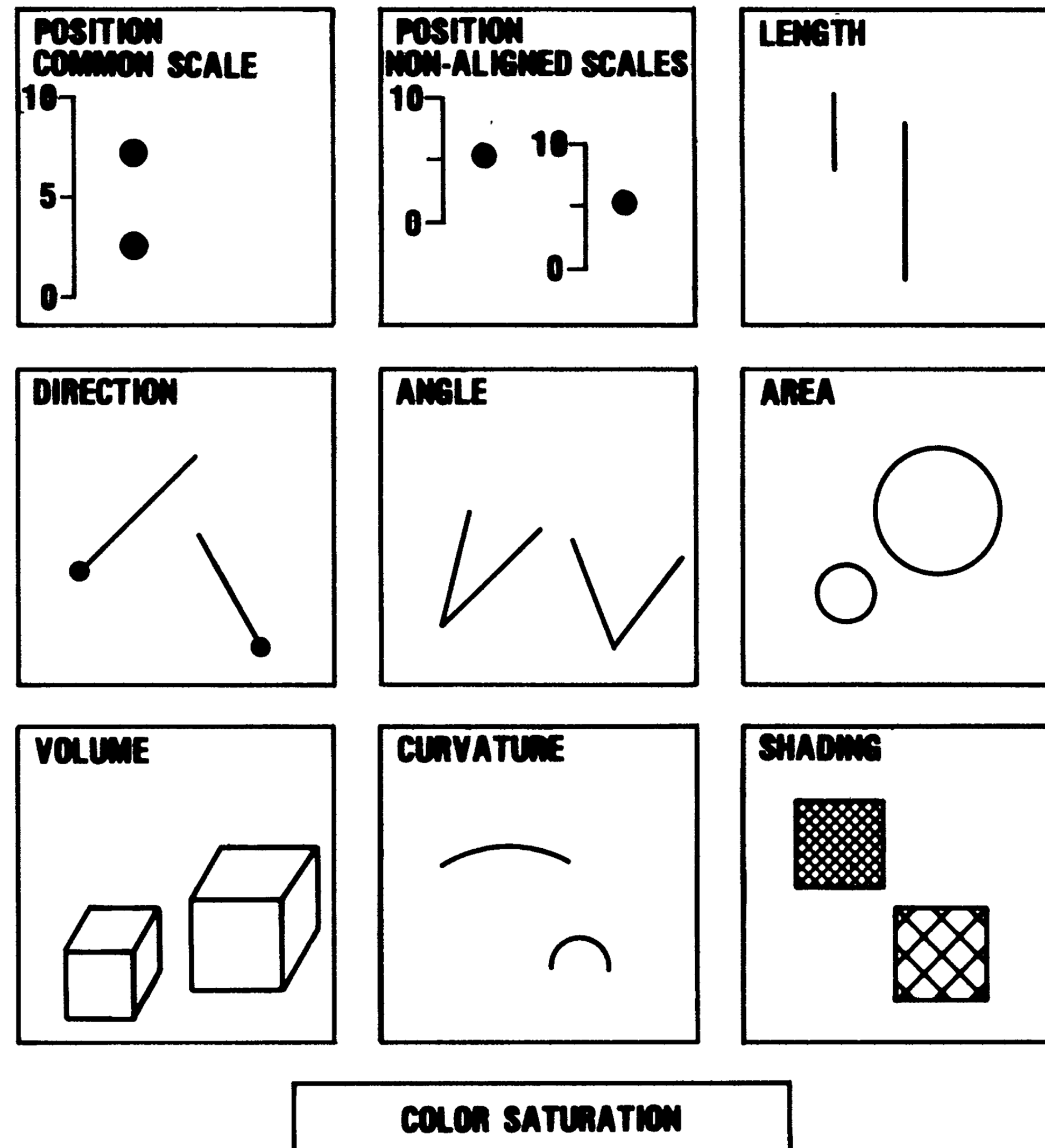


Figure 1. Elementary perceptual tasks.

“Ordering of Elemental Perceptual Tasks”

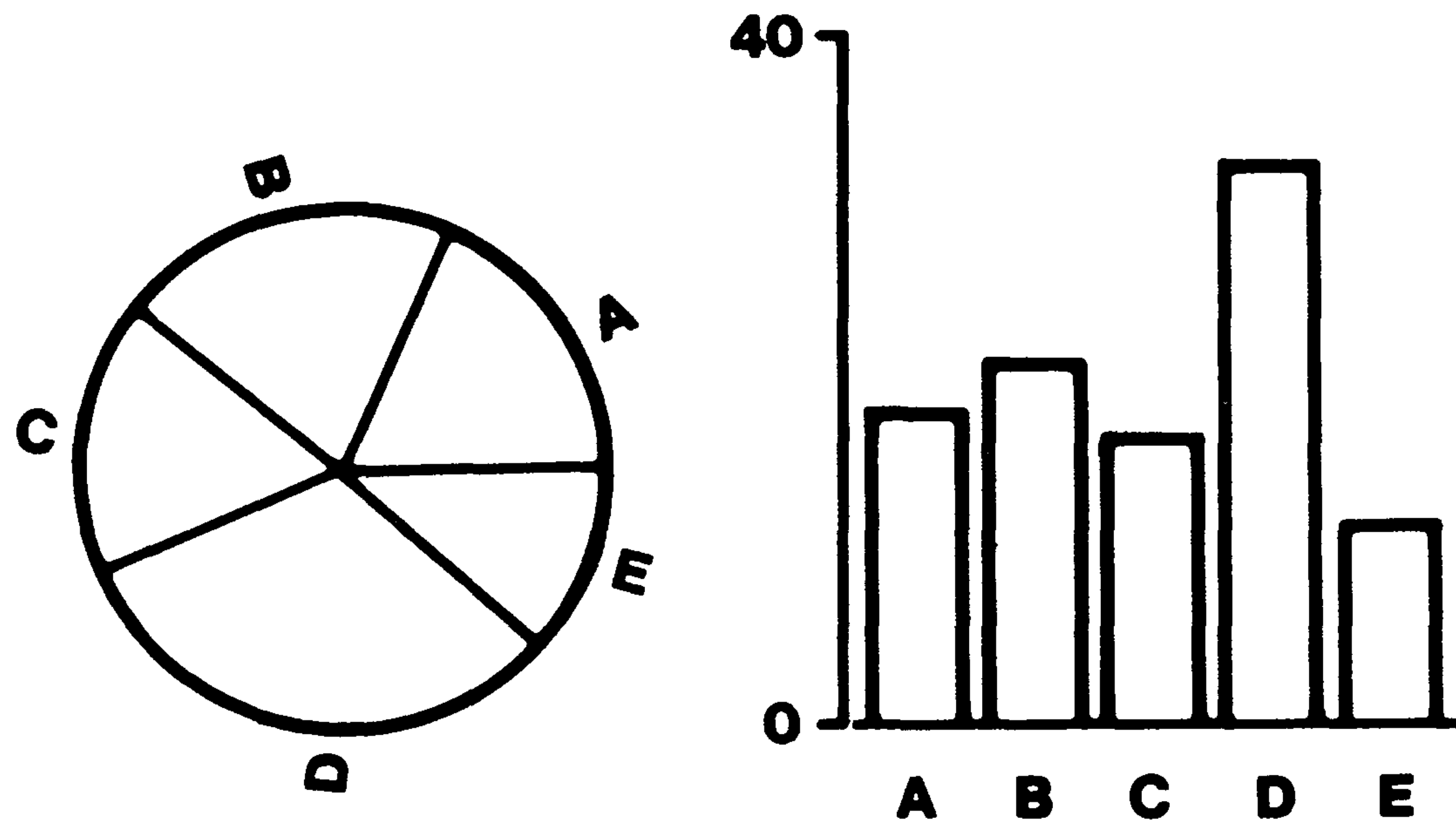
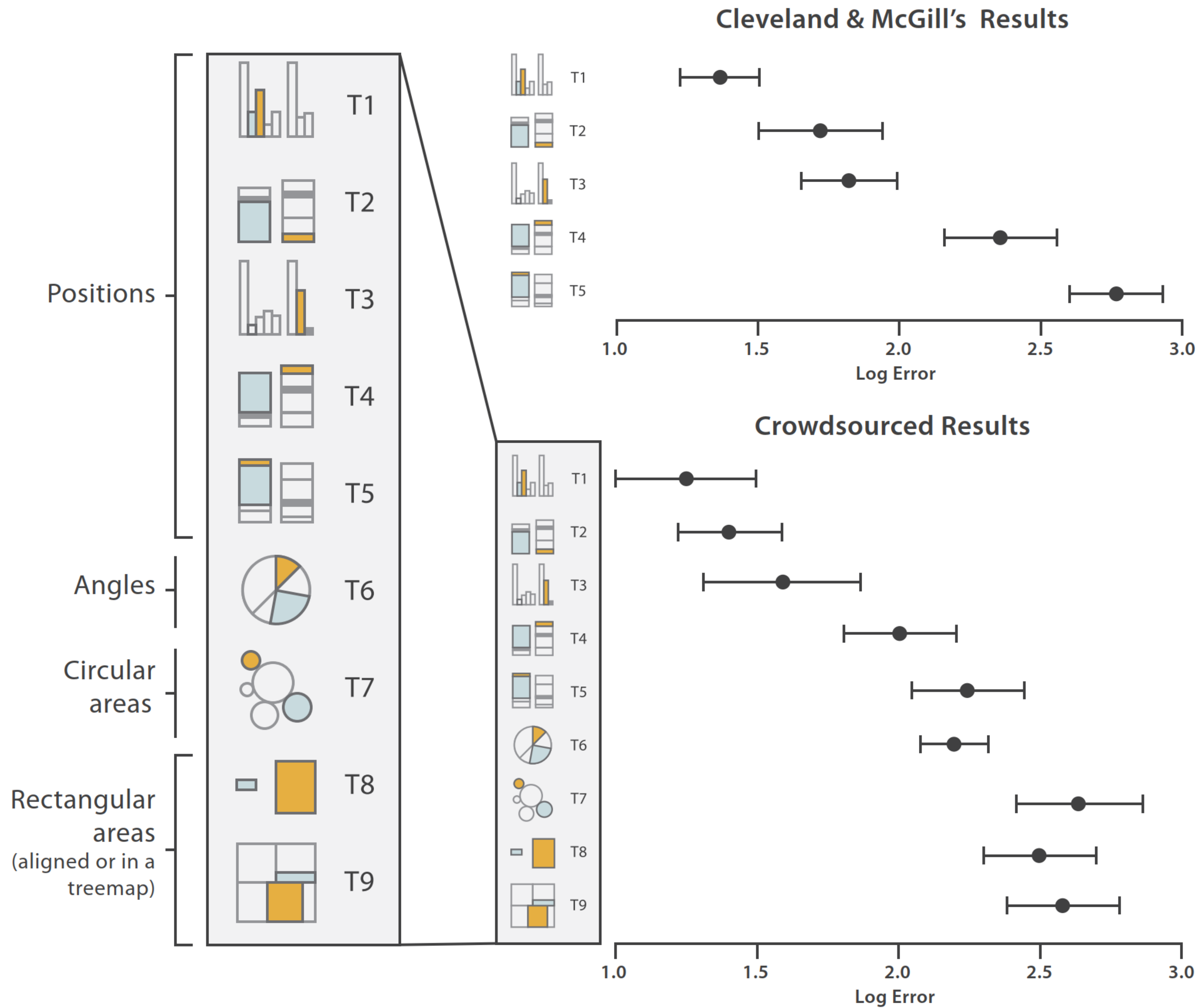


Figure 3. Graphs from position-angle experiment.


TASK: Which segment/bar is the maximum, and what is its percentage/value?





Channels: Expressiveness Types and Effectiveness Ranks


➔ **Magnitude Channels: Ordered Attributes**


More recent replications


 **Child**—Mean Age: 9.91
Range 8–12, M: 19 F: 14


 **Adult**—Mean Age: 24.00
Range 18–29, M: 13 F: 11

 Position Along an Unaligned Axis

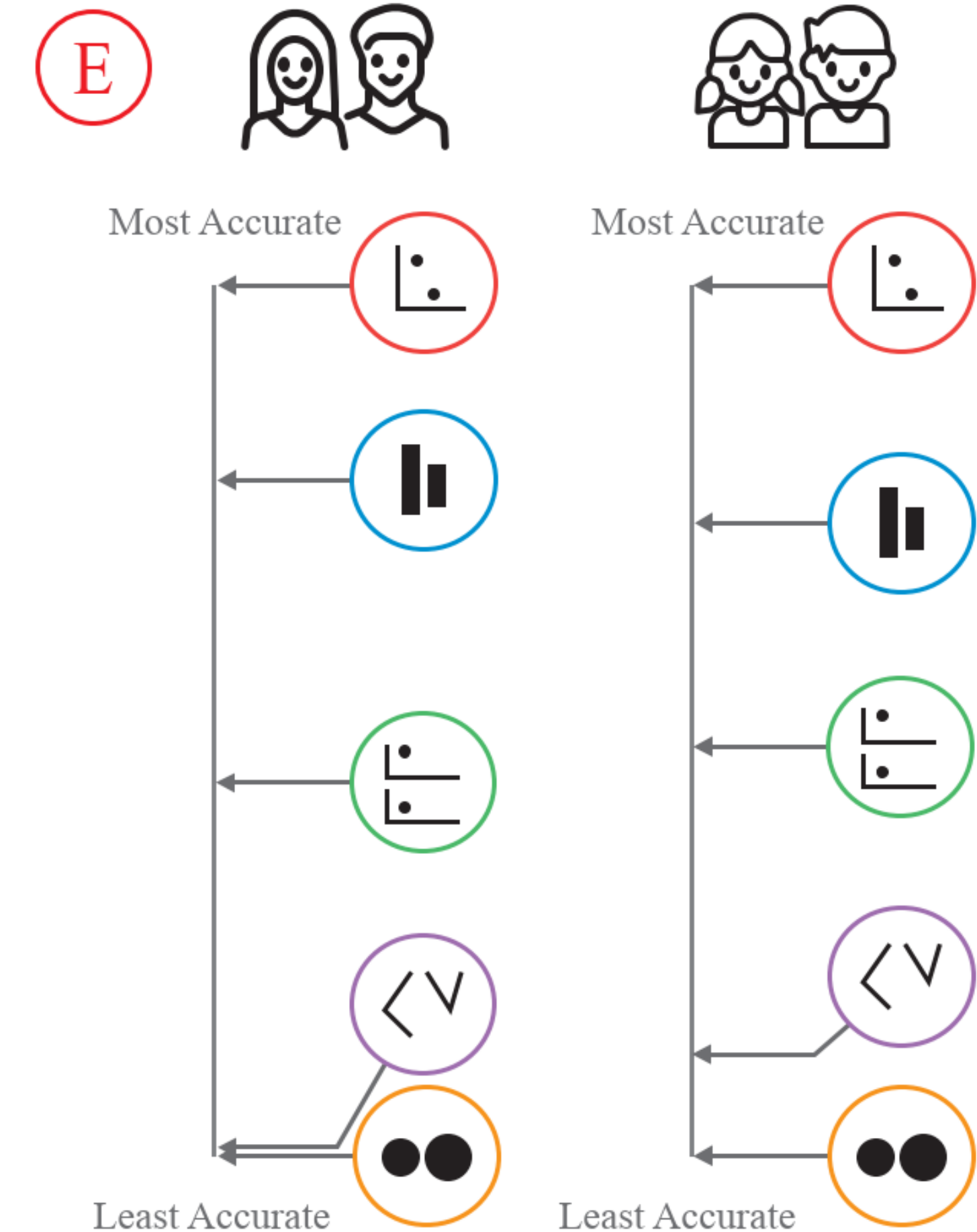
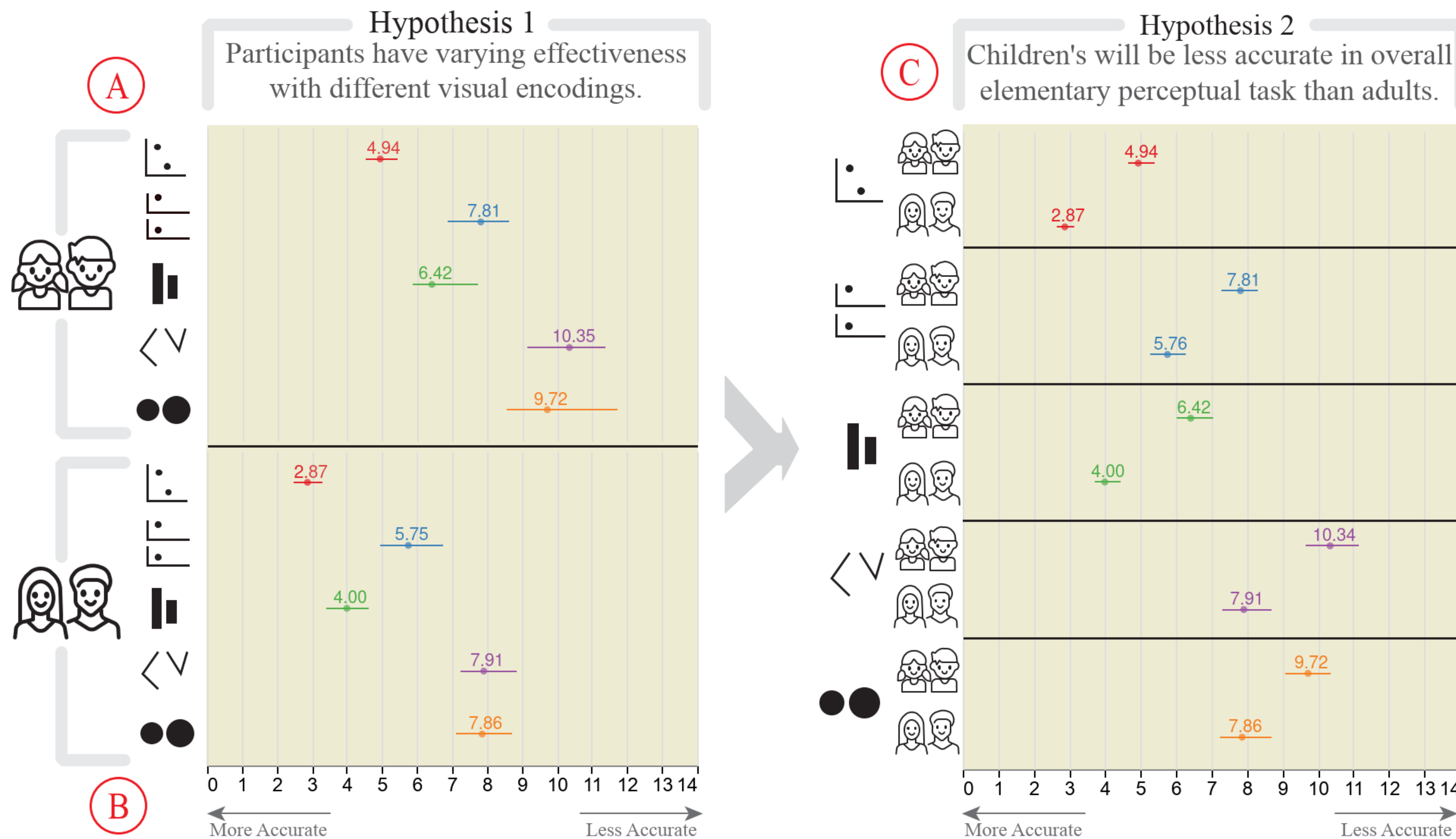
 Position Along a Common Axis

 Area

 Length

 Angle

Rankings based on relative distances between most accurate and least accurate.



Mean Error Per Task:
The absolute error $|\text{Actual} - \text{Guessed}|$ value for each task. Error bars represent 95% bias-corrected and accelerated (BCa) bootstrapped confidence intervals.

Expressiveness and Effectiveness

Effectiveness principle: the importance of the attribute should match the salience of the channel; that is, its noticeability.

(i.e., encode most important attributes with highest ranked channels)

Expressiveness principle: the visual encoding should express all of, and only, the information in the dataset attributes.

(i.e., data characteristics should match the channel)

My Summary: Prioritize choosing the most appropriate channel for each attribute

Expressiveness and Effectiveness

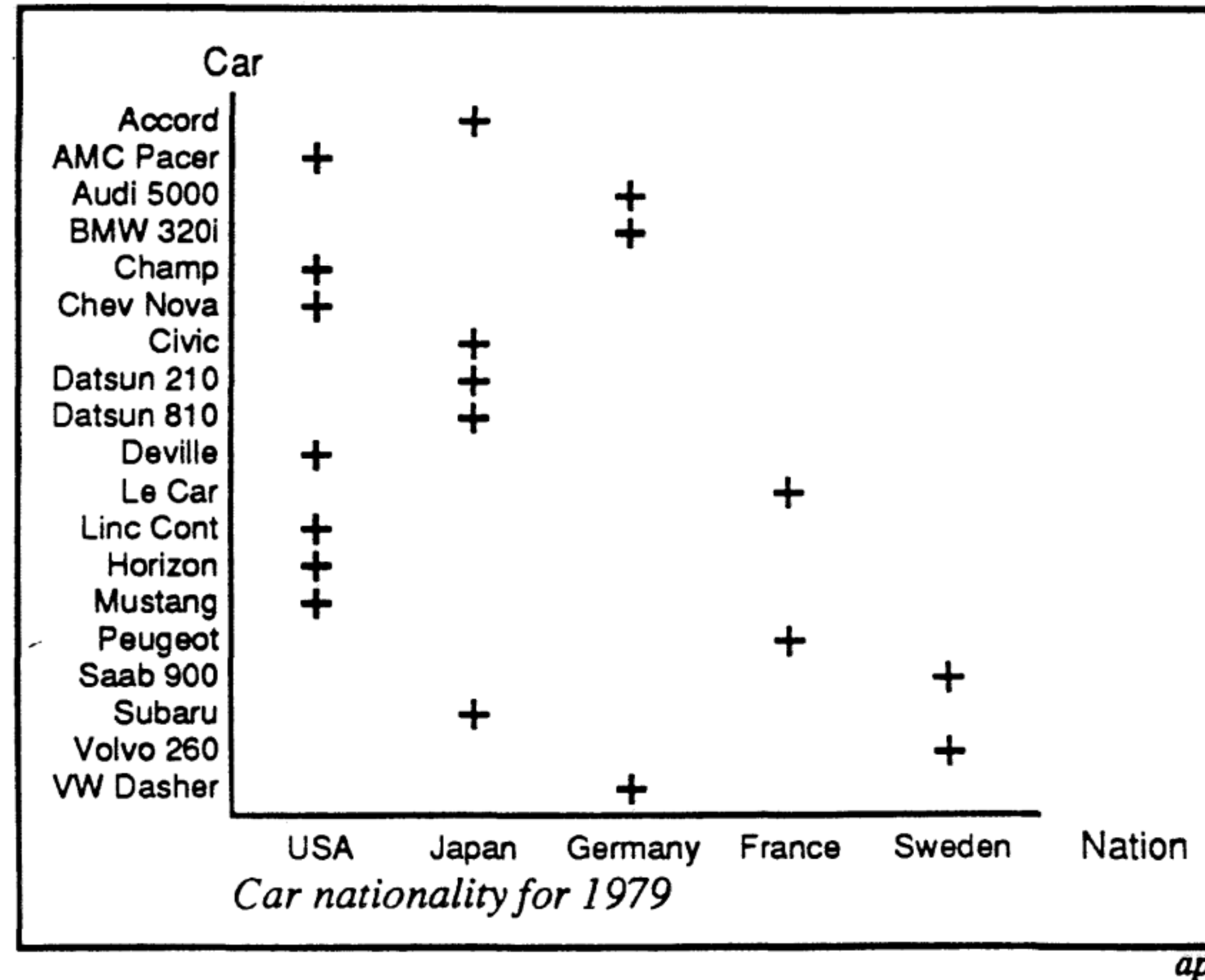
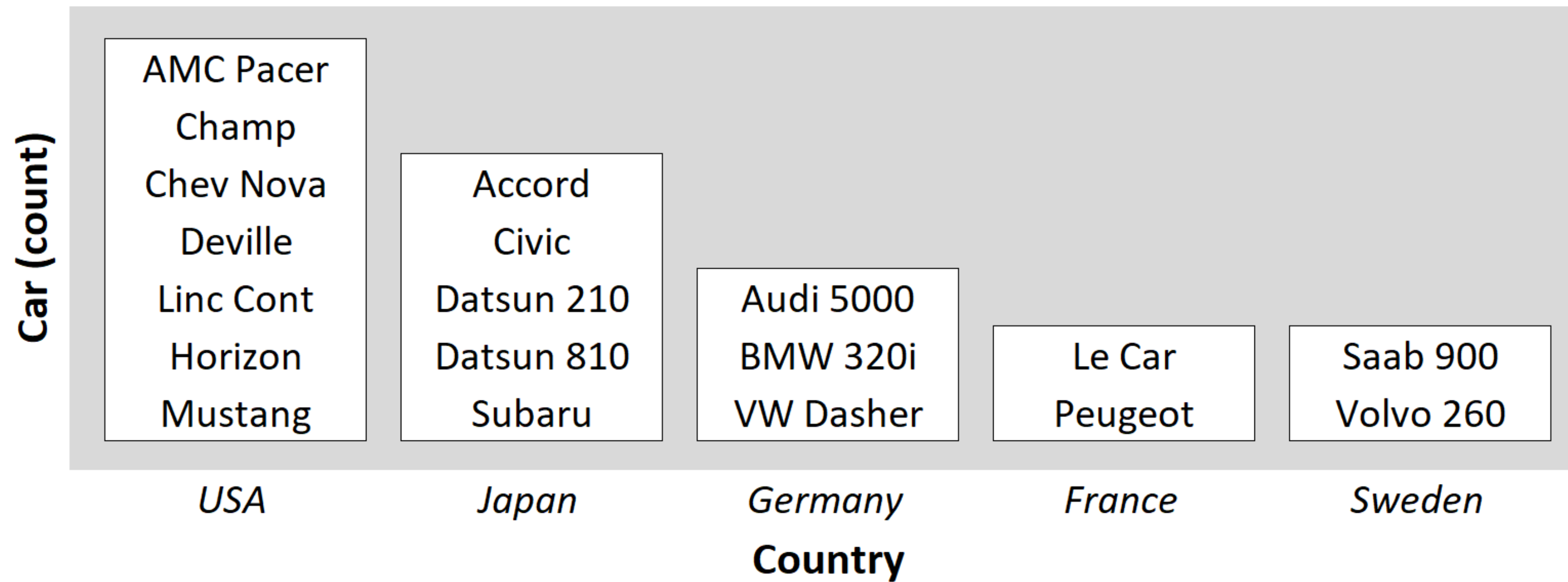


Figure 12: Correct Use of a Plot Chart for the Nation Relation. Since bar charts encode ordered domain sets, plot charts are conventionally used to encode nominal domain sets. The ordering of the labels on the axes is ignored.

Expressiveness and Effectiveness

Car Models Produced by Country (1979)



IN-CLASS EXERCISE

3, 12, 42

3, 12, 42

In-class Sketching: “Three numbers”

20m

1. **Individually** (*15m*) use pens & post-it notes to sketch as many possible visualizations as you can of these three numbers.
2. No upload required
3. **As a class** (*5m*) I will call on some of you to show your designs and discuss common themes.

For Next Time

neu-ds-4200-f23.github.io/schedule/

Look at the upcoming assignments and deadlines

- Textbook, Readings, & Reading Quizzes—Variable days
- In-Class Activities—If due, they are due 11:59pm the same day as class

Everyday Required Supplies:

- 5+ colors of pen or marker
- White paper
- Laptop and charger

Use Slack for general questions, email codydunne-and-tas@ccs.neu.edu for questions specific to you.

Week 3: Data, Tasks, Tables, and Gestalt	
Tue, Sep 19 <i>Data types and tasks</i> Required Readings: 1 VAD Chapter 2—What: Data Abstraction 2 VAD Chapter 3—Why: Task Abstraction	Fri, Sep 22 <i>Arrange tables</i> Required Readings: 1 VAD Chapter 7—Arrange Tables 2 Gestalt Principles (Part 1) by Bang Wong (2010) 3 Gestalt Principles (Part 2) by Bang Wong (2010) A2—Encodings & xenographics Due at 11:59pm
Week 4: Color, Pop-out, Illusions, Interaction, and Animation	
Tue, Sep 26 <i>Color, Pop-out, illusions</i> Required Readings: 1 VAD Chapter 10—Map Color and Other Channels	Fri, Sep 29 <i>Interaction and Animation</i> Required Readings: 1 VAD Chapter 11—Manipulate View 2 VAD Chapter 12—Facet into Multiple Views